

FOREWORD BY PAUL KELLER

In the summer of 2009, Creative Commons Netherlands and Wikimedia Netherlands organized a month-long photo competition. Wiki Loves Art/NL called on museum visitors, photographers and Wikipedians to take pictures of artworks held in the collections of 46 Dutch museums. Museums that usually have strict rules prohibiting or limiting photos taken by visitors instead opened up temporarily to a mixed crowd of tripod-carrying photo enthusiasts, creating an impressive range of imagery. In total, 5.413 pictures were uploaded, tagged and added to the Wiki Loves Art/NL Flickr group.

After the Wiki Loves Art/NL competition, graphic designer Hendrik-Jan Grievink came up with a proposal for documenting the project. It resulted in this book, which consists of three types of content. The core of the book is a collection of photos from the competition, categorized and commented upon. There are also four essays written by experts in the field that reflect on the broader context of the project. Last, but certainly not least, there are remixes of the photographic material, made by artists and designers. These shed a new light on the existing material, and more importantly, they highlight an interesting conclusion of the project: adequate resources about (historic) material online leads to fertile ground for cultural production in the future.

All content in the book is structured through keywords and can be read either randomly or in alphabetical order.

When we conceived of Wiki Loves Art/NL (with inspiration from a similar project that had taken place in the US and the UK some months before), we had three objectives. We wanted to show novel ways for museums to interact with their visitors in a collaborative way; we wanted to increase the amount of artworks from Dutch museums available on Wikipedia; and we wanted to bring museums in contact with Wikipedia so they could experience working together.

Looking back at Wiki Loves Art/NL we can conclude that the project has made a substantial contribution to all of its goals. Many of the pictures taken during the competition have been added to Wikimedia Commons and used to illustrate Wikipedia articles. More importantly, though, is the fact that since the end of the project we have seen lots of other collaborations between cultural heritage organizations and Wikipedia in the Netherlands. For cultural heritage organizations, it has become increasingly obvious that, in their quest to reach online audiences, Wikipedia is a very complementary partner with whom they share a number of core objectives.

One of the challenges of working together with Wikipedia lies in the fact that it requires cultural heritage institutions to look at copyright in a different way. Instead of using copyright as a tool to control access to their works and limit distribution, institutions need to embrace a culture of sharing.

Making available information, data and photos under conditions that allow anyone to re-distribute, publish and even manipulate these works may sound like a risky proposition to organizations which often have long and distinguished histories of carefully selecting, preserving and presenting works in their collections. If, on the other hand, cultural heritage institutions want to address a public that is migrating online with increasing speed, the material held by them needs to become available for everyone to re-use, share and to build upon. For the institutions, this means embracing the public as a partner who can help in their mission to collect and make available our shared knowledge and culture online.

With this publication we want to encourage cultural heritage institutions to adopt these principles. In our eyes, this process of opening up is one of the ways of ensuring that the great public cultural institutions of the 20th century will continue to belong to the public in the 21st century.

AMATEUR EYES

APPROPRIATION FASCINATION

ARCHIVE FRAMING

ARTIST GOOGLIFICATION

BIAS HOLY GRAIL

BRUSHSTROKES ICONIFICATION

BY IMPROVED

CATALOGUE JUXTAPOSE

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CONSUMARIZE LUCKY CROP

CONTEXT MANIPULATE

CYCLE METADATA

DETAIL NPOV

DRAMA OWNERSHIP

PANIC REACTION

PARTICIPANTS

PERSPECTIVE

PORTRAIT

QUALITY

QUANTITY

RE-USE

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SHARE ALIKE

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TEXT

UNLOCKING

UPGRADE

USER

VALUE

WINNERS

X-FACTOR

YOU

ZERO COMMENTS





AMATEUR COMMUNITY USER YOU

According to the well known British expert on innovation and creativity, Charles Leadbeater, amateurs are increasingly pursuing their work to professional standards. Much of the debate following this theory focuses on how well amateurs succeed in becoming, well... just like professionals. But how interesting is that? Maybe the most important lesson to be learned is that professionals sometimes could be more like amateurs in the original sense of the word - a 'lover of'. This book is all about love: for art. photography, knowledge... and amateurs!





APPROPRIATION

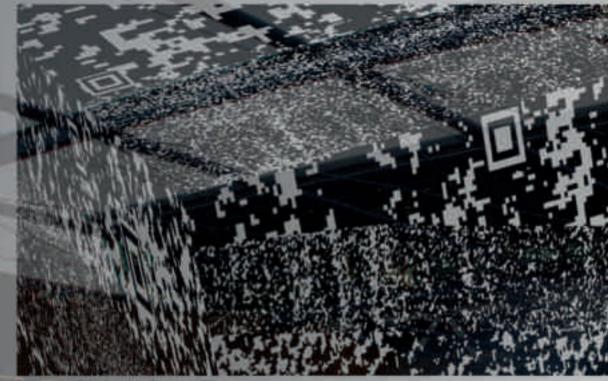
DETAIL LUCKY CROP METADATA

Metahaven is a studio in Amsterdam. The Netherlands. focusing on design and research, founded by Daniel van der Velden and Vinca Kruk. Metahaven uses design as a tool to speculate about possible futures and often re-interpret existing images as a visual strategy. For this book, Metahaven created a scenario where Creative Commons licensed imagery from the WLA/NL and Wikimedia Commons databases is given a second life in corporate advertisements.

APPROPRIATION BY METAHAVEN







Name of Steel Point Street the Class Street Stills.









ARCHIVE COMMUNITY OWNERSHIP SHARE ALIKE

The Dutch National Archive made over 1000 photographs from the famous ANEFO collection available to Wikipedia in september 2010. The collection held a large set of portraits of Dutch politicians from 1960 and onwards. Within months this collection was viewed on Wikipedia over 2 million times. Although the project was not crowd sourced, it shows the potential of making material freely available. A large archive like the Dutch National Archive can play a role in making cultural heritage available to the masses. They can do so by adopting the same licensing scheme as the WLA /NL project.

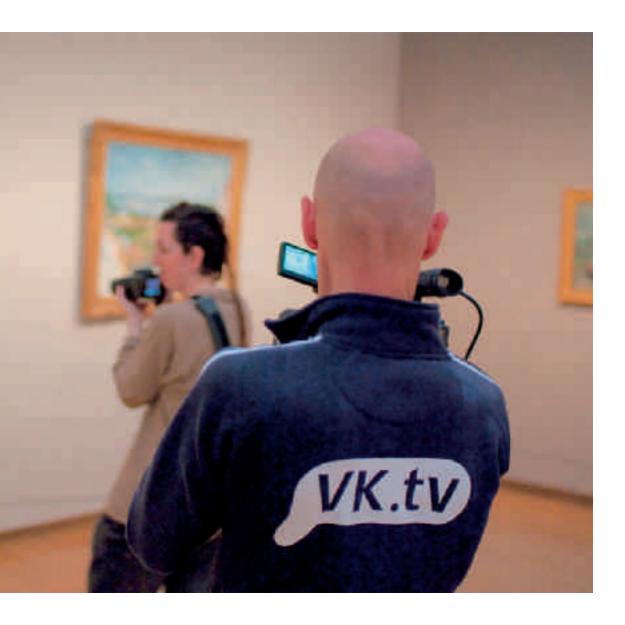




ARTIST CONTEXT SHARE ALIKE YOU

According to Hans Aarsman, there are always two people in a photo: the photographer and the viewer. Following this statement, we have at least five people involved. First of all, there is Vincent's interpretation of himself. Also, the two men with the photo and video cameras, add yet another two layers of interpretation: the artist looking at the artist's interpretation of the artist with a camera. And lastly, the photographer of this photo. He makes all other layers visible with his own twist. Everyone inside and outside of this photo is adding to the whole.







BIAS NPOV QUANTITY X-FACTOR

Quistnix (photographer of B01) discovered that Mchangsp (photographer of B02) made an almost identical photo, which was later digitally altered. When pointing this out on the Flickr discussion board a thread about bias ensued: is it, after taking a photo, accepted to make changes to the depicted reality in order for the subject to stand out more? An interesting remark is that the context (the smoke detector on the seiling) of the object (the lamp) is important to appreciate the whole. The photo should - in this line of thinking – capture the situation as is without the bias of the photographer.









BRUSHSTROKES

DETAIL EYES LUCKY CROP

In the stroke of a brush, the detailed movements of the painter become visible. However, digital reproductions rarely show the texture of a painting. Fortunately, this was happily compensated by WLA/NL photographers who zoomed into the brushstrokes. Not only to show the details of a painting, but also to create a new work of art.







B04



ROF



BY METADATA SHARE ALIKE YOU

Everybody who makes something, stands on the shoulders of giants. The question when it comes to crediting is: how big are the shoulders, how tall are the giants, how little are the pygmies? On the following pages, you can find the names of all the photographers whose work is featured in this book, but also the names of the artists whose work they captured. What do you think, should we have credited the makers of the painting frames as well?

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/ NAI HUIS SONNEVELD / — / HUIS SONNEVELD LIVING ROOM / CIRCA 1930 W10 📓 MYSTIC_MABEL / 28.06.2009

/ GRAPHIC DESIGN MUSEUM / DUTCH STREET SIGNAGE COMMISSIONED BY ANWB X01 FLICKR APPRECIATION OF MUSEUM / VINCENT VAN GOGH / SUNFLOWERS / 1889 Y03 :: WIKIPHOTOPHILE / 24.06.2009 / VAN GOGH MUSEUM LAURINE_ / 29.06.2009 / VAN GOGH MUSEUM Y06 :: ING COMMUNICATIONS / 25.06.2009 / ING ART COLLECTION VINCENT VAN GOGH / SELF PORTRAIT AS AN ARTIST / 1888 Y08 :: E V E / 01.07.2009 / ING ART COLLECTION Y09 VAN GOGH MUSEUM Y11 :: VAN GOGH MUSEUM / 23.06.2009 / VAN GOGH MUSEUM Y12 :: KENNISLAND / KENNISLAND / 22.06.2009 / VAN GOGH MUSEUM Z01 :: MWIBAWA / 23.06.2009 / NEMO

/ BEEMSTERMAN / BEMBY81 / BERKHOUDT / BERT VAN WIJK / BJSNL / BLIKSTJINDER / BORQJE / BRANKO COLLIN / CLIEN_VANES / CRYSTALLETJE / CUMULUSWIKI / DACARROT / DAVROLIK / DBRANDWIJK / DEDALUS_ / DEKKYJ DOEDE BOOMSMA / DONNA NADIA / DROST2510 / DUNJALOGOZAR / DUTCHPRODUCTIONS / E V E / E-HEIGHTS / I / ERNST BLOK / ESENJEL / EVAM1978 / EYEDUTCH / FEMKEH / FERCO20 / FLOERONTHEFLOOR / FRANK KRESIN / F SON / GERT JAN / GIUPAINT / GRAPHICDESIGNMUSEUM / GUIDO VAN NISPEN / GZIG / H_CARLA / H3M3LS / HA LI / HERRIEGERRIES / HIGHPOTECH / HINKE / HSANNEKE / HUSKY / IEDERELKE / ILJA2 / ILLIE72 / IMAGES FOR THE. TITO / JANKIE / JEROENL / JETSKE19 / JORG >> / JORINDEPINDE / JPA2003 / JUDITHVISSER / JUNG MI / KARINVO / KOOPMANROB / KRISTEL_KERSTENS / KWISPELTAIL / LABELS PROJECT / LAURINE_ / LE FOTOGRAFIE / LEGALIZI / LUMPERJACK / LYDIAFOKKE / M.ARJON / MAARTEN BRINKERINK / MAARTJEWEIJERS / MAKKIE_DE_KAT / MAI MARJOLEIN BENARD / MARJOLEIN HOUDT VAN... / MARRYARTS / MARTIJN STREEFKERK / MASZCHA / MATABIA / N / MICHIEL2005 / MICKEYMOUSESTUDIO / MINKE WAGENAAR / MISCHA_DE_MUYNCK / MJK23 / MULTICHILL_NL / NETHERLANDS MEDIA... / NEWFLICKRACCOUNT2009 / NGC981 / NIENKEMCMURTER / NIGHTATMUSEUM / NINAE KELLER / PAUL LOVES ART / PEEGEETJE / PETERTF / PETERTF / PETERTF / PETERTS / PETROZ / PHOTO.ERNSTIG / PIER24 / PIERELINT / PI

REGGIE GOOLE2009 / RENE'S KIJK / RHODES / RICK LL / RIDIUM / RINUSEVERSEN / RINUSEVERSEN / RINUSEVERSEN / RITANILA / RONKY / ROVADEMO / RRINIE / RUSC / S L U I T E R T I J... / SABINESABINE / SDEHOOG / SHPRITZ / SIMON MES / S / STUDIO-MORE / SUZY_Q / SWARTKIJKEN / T_ANNEKE / TACOEKKEL / TAINA B / TAOWAKI / TATI@NEDERLAND / TEDOCKUM / TON SÖDER / TOON'SPHOTOGRAPHY / URVILLE DJASIM / V.HAGEL / VAN ABBEMUSEUM / VAN GOGH MU / VUURVLINDER / VVALLI / VVV FOTOGRAFIE / WAAG SOCIETY / WENDIER / WIKIPHOTOPHILE / WILLEM VELTHOVEN

 GIFS **Y01 🜆** DIMORMAR! / 28.06.2009 / KUNSTHAL ROTTERDAM **Y02** 📖 KENNISLAND / 22.06.2009 / VAN GOGH EUM 🕶 KENNISLAND / 22.06.2009 / VAN GOGH MUSEUM / VINCENT VAN GOGH / THE SOWER / 1888 Y05 🖿 N / BERNARDIEN STERNHEIM / PEROCOMPLEX / 2004 Y07 III KENNISLAND / 22.06.2009 / VAN GOGH MUSEUM / 🜆 HARRY -[THE TRAVEL]- MARMOT / 28.06.2009 / KUNSTHAL ROTTERDAM Y10 📖 KENNISLAND / 22.06.2009 / 22.06.2009 / VAN GOGH MUSEUM Y13 MARCEL OOSTERWIJK / 25.06.2009 / ING ART COLLECTION Y14 📖 ONI / *KATINKA* / 23DINGENVOORMUSEA / AARON ADRIANUS... / ADAGIO808 / ADFOTO / AHEROY / AMOUWERKERK ARJAN ALMEKINDERS / ARNÖ / ARTANONYMOUS / ARTS OF AKKI / AURELIOZEN / AVC76 / BAAUKJE / BASVREDELING / BREYTEN ERNSTING / CANALRAT / CAVVIE / CBROWN1023 / CECILE PHOTOS / CERAWIKI / CHEOL IN THE WORLD / DIANNE90 / DIE GEMAELDESAMMLUNG / DIJAMORE / DIMORM@R / DIRKAART / DISCODIP2006 / DLOUVROU / E.B.03-07 / EDWIN STOLK / EFFEIETSANDERS / EFFEIETSANDERS.WLA / EFRAA / ELDOVANI / ELEFTERIA1 / ERIK-NL RANK MAAT / FREDDIANO / FREDZ / FREETRADER57 / FRIES MUSEUM / FRITS DE VINK / FYCHU / GEESPOT1 / GER. SANG / HAJEKA / HANNYB / HANSFOKKE / HARRY -I THE TRAVEL... / HELLOBO / HERBERT.DEGENS / HERMAN 007 .. / ING COMMUNICATIONS / INGE HOEFNAGEL / IR. DRAGER / ITSAGOODDAY / JACCODOTORG / JACOBINE / JAN. IGT / KARL O'BRIEN / KATKA14 / KATTEFRETTER / KENNISLAND / KIERAN KLAASSEN / KIM DE BRUYN / KLEIOBIRD

... / ING COMMUNICATIONS / INGE HOEFNAGEL / IR. DRAGER / ITSAGOODDAY / JACCODOTORG / JACOBINE / JAN.

OGT / KARL O'BRIEN / KATKA14 / KATTEFRETTER / KENNISLAND / KIERAN KLAASSEN / KIM DE BRUYN / KLEIOBIRD

EFREEDOM / LIEKH / LIKO_FOTO / LOTJE / LOTTE_MEIJER / LOVESART2009 / LUCAS.EVERS / LUDOVIC HIRLIMANN

RCEL OOSTERWIJK / MARCHIENTJE / MARCO RAAPHORST / MARGREETS PHOTOS / MARIE-LL / MARINUS2009 /

MATTOQUAI / MCHANGSP / MENNOFOKKE / MERITIS / MIBLON / MICHELEAHIN / MICHELELOVESART / MICHIEL020

MWIBAWA / MYSTIC_MABEL / N2PICTURES / N8 - MUSEUMNACHT... / NAQUIB / NATURALIS: DICHTER... / NAUSJE

BOEBOE / NOORTJE53 / OKARAS / OMBRELLE / ONLYLIESBETH / P_VANDERREE / PACHANGO / PAUL BRINK / PAUL

ET BLAAS / PJOTRP / PLUTONE (NL) / PRINCESSEHOF / QUINCE BLITS / QUISTNIX! / RAIM73 / REAPERXT / REELSCO /

OB KATER / ROB SCHOLTES / ROBERTJACOBUS / ROBERTSNL / ROBKEMME / ROLAND WHATEVER / RONKERKHOVEN

MIMONEVDDONK / SINDALA / SIRENEFFE / SMILING DA VINCI / SNDRV / SOLEALIVES / STEPHAN83 / STRAATJUTTER

CHNICLES I MARTIJN / THCGANJA / THE SNOWMAN 2009 / THEDOGG / THEODORA69 / THIJS VAN EXEL / TIMO VAN

SEUM / VAN GOGH2009 / VDT.ROLF / VECTOR PIXEL / VICTOR EEKHOF / VIËTOR / VINCENT MULDER / VIOLARENATE / WIM DE JONG / WIM PRANGE / WIMT / WOUTERONRUST / YRNEH751125 / ZONJA25 / ZULLIE



CATALOGUE

AMATEUR NPOV UNLOCKING

Professional reproduction photography isn't the easiest genre to appreciate. These kind of photographs look rather 'boring', as their only goal is to document the object for art catalogues, outside its context. Many WLA/NL photographers interpreted the objects in a much more personal way, but still maintained to produce catalogue worthy material. Mystic Mabel, for example, took a picture for the Graphic Design Museum in Breda of one of the most notorious icons of Dutch Design in its own habitat: a dutch tax envelope on her doormat.



Belastingdienst POSTBUS 500



COMMUNITY

CATALOGUE NPOV UPGRADE

Liam Wyatt is the Wikimedia Foundation's Cultural Partnerships Fellow (also knowns as Galleries, Libraries, Archives, Museums, or 'GLAM'), based in Sydney, Australia.

COMMUNITY CURATION BY LIAM WYATT

'Imagine a world in which every single person has free access to the sum of human knowledge in their own language.' This is the vision upon which Wikipedia is built, a borndigital project with a spirit straight from the European Age of Enlightenment. It was an age when there was a desire to see the world and understand everything in it; an age when collectors and classifiers built the great encyclopedias, dictionaries and museums that still play a central role in our cultures. It was also an age of polymath amateurs, working to shorten the shadow of ignorance just a little bit further. In the present day those amateurs are very much still at work and many go by the name of Wikipedians: millions of Wikipedians, aggregating our cultural heritage piece by piece into a coherent but ever-changing text. → INTENTION However, the tension between knowledge professionals and interested amateurs remains. That tension and the unnecessary opposition of two groups with passion and conviction – one with the authority and one without – can be seen in debates over the term 'curation' and debates about what, if anything, professional curators and Wikipedians have in common. - AMATEUR This essay gives three points of curatorial policy that differentiate Wikipedia from professional curation and argues that Wikipedia can be regarded as a meeting ground between the two groups – a place of 'community curation'. In recent years 'curation' has become a word with contested meaning. At one extreme there is an exclusivist understanding that sees the curator as a focal point of cultural understanding, commanding deference as the museum-sensei. At the other extreme there is a radical flattening of the term's connotations to the point of being merely synonymous with 'selecting'. This latter perspective is one that simplifies the art of building, conserving, researching and narrating a collection down to making a playlist. However, neither of these extremes is particularly helpful in envisaging successful museum projects which require community engagement – which museums are increasingly being asked to do.

How one feels about Wikipedia is probably indicative of where an individual stands on the issue of defining the term 'curator'.

→ JUXTAPOSE The former (exclusivist) group might likely see Wikipedia as a well-intentioned but ultimately unhelpful intrusion into the museum space – akin to the proverbial large enthusiastic dog in the small cluttered room: every time it wags its tail it knocks over a piece of furniture. The latter (flattening) group might likely see Wikipedia as a playpen of the technorati with editorial rules and content guidelines designed to make participation by the interested amateur increasingly difficult.

Between these extreme viewpoints, perhaps unsurprisingly, lies a productive, mutually beneficial relationship. Such a relationship is built upon a collaborative understanding of the idea of curation. It respects expertise but demands engagement; it is focused neither on giving nor taking knowledge but on building a shared understanding.

AMATEUR

Wikipedia is frequently described as a product of User-Generated Content (UGC) sitting alongside blogging, socialnetworking and video sharing websites. → SHARE ALIKE However, it is far better understood as a place of Community Curated Works (CCW). For those in the cultural sector, especially for the professional curator, this differentiation might explain why Wikipedia should be approached differently from other online outreach ventures that your organisation might be involved in. 'Community' rather than 'user' recognises that Wikipedia is more than merely a series of individuals, it is a movement. → community The individual Wikipedian is not merely a 'user' of a corporation's infrastructure but also potentially the author, reader, reviewer and maintainer of every aspect of the project - content, code and community. → **BY** 'Curated' rather than 'generated' emphasises that Wikipedians not only add new content but also delete, merge, poke and produce content to

build a *better* encyclopedia and not solely a *larger* one. 'Works' rather than 'content' signifies that content on Wikipedia is not just a collection of discrete pages but a coherent whole. No single page should be orphaned from or compete with the rest (either through links, editorial style or content) but should increase the depth and breadth of the larger work.

JUXTAPOSE

If Wikipedia were a museum it would be part catalogue, part exhibition, all community curation. → **GOOGLIFICATION** Moreover, it has a global breadth and depth of content and an audience of massive scale. That these stars should align for a free, non-profit, knowledge-sharing project makes Wikipedia a perfect place for curators to look when investigating ways to engage with "the people formerly known as the audience".² → **BY** All those involved in Wiki Loves Art/NL, whether they be cultural institutions or individual photographers, should be proud to be part of this new form of engagement. → **YOU**

That said, it is not altogether self-evident *how* to engage with Wikipedia even with the best will in the world. Like any collaborative product the documentation is not consistent (let alone complete!) and the rules are not fixed. Further, like any

open community, there is no application form to join. For any risk-averse cultural institution this is daunting but it also opens up many opportunities for those willing to invest the time in building a relationship with the Wikipedia community.

→ QUALITY There may be no neat listing of what you can do, but equally there is no fixed list of what you cannot do. It is a negotiated relationship either way and the possibilities are quite broad and often unexpected.

Well-designed GLAM-Wikimedia³ collaborations in the past have gone further than achieving their stated aims. In some cases they have led to other, largely unanticipated, positive outcomes. -> ARCHIVE In 2008 the German Bundesarchiv decided after long negotiations to release copyright in the medium resolution digitised version of thousands of images and to upload those to Wikimedia Commons with attribution back to the originals in their online catalogue.⁴ The project's explicit purpose was to increase use and awareness of their little-known photographic collection (through incorporation into relevant Wikipedia articles) and to assist in the task of categorising the subject matter of the images – a dauntingly large and hitherto incomplete task. This project was welldesigned as it married the advantages of the archive (the collection, its associated records

and the expertise) with the advantages of Wikipedia (the encyclopedia, its breadth and depth and the community). Within the year the stated purpose had been largely completed to great success. For example the *Bundesarchiv's* portraits of political leaders had become the headline images for their respective biographies across dozens of Wikipedia language editions and the collection as a whole had been categorised into extremely fine details such as Category: Public Relations in Forestry in the GDR and Category: Black and White Photographic Portraits of Politicians – categories that are easily imported back to the original collection record. Achieving these intended outcomes was noteworthy enough, but the unintended ones turned out to be even more remarkable ...

By 2010 the images are in use across over 73 thousand different articles, in over 200 language editions, with combined pageviews of more than 70 million per month. Not only were these the expected articles (such as the aforementioned biographies) but *Bundesarchiv* images had begun to be used as illustrations for such disparate subjects as 'Random Access Memory', 'Magnesium' and even 'Leprosy'! Photographs such as these that illustrate subjects, not merely objects, but giving them a far wider audience and varied contextualisation. \rightarrow TAG

The *Bundesarchiv* has had its images used more widely due to their being the first to provide access. → SHARE ALIKE Multimedia (particularly photographs) used in Wikipedia articles are often make-do solutions, chosen from the limited range of options available under an appropriate copyright license to illustrate the given subject. Good quality historical multimedia is especially scarce, so any professional or historical multimedia shared by a cultural institution is very likely to quickly become the default illustration on the encyclopedia. Multimedia offered subsequently from other institutions would need not only to prove its relevance to the article but also that it was superior to the existing image in illustrating the subject at hand. Thus, there is a significant first-mover advantage in sharing good quality historical multimedia. → NPOV

Due to this marked increase in collection visibility, the clickthrough statistics to the *Bundesarchiv* website instantly jumped, producing a corresponding spike in high-resolution image sales. Moreover, this was no short-lived trend. All usage statistics including image sales have continued to grow ever since – putting paid to the oft-cited fear, 'if people can see it over there, they won't bother visiting the institution's website'. Instead, the increased visibility 'out there' led to a marked

increase in the relevance, visitation and sales revenue of the *Bundesarchiv's* own site. Even less expected, but more valuable, were the copious suggestions for improving metadata → METADATA – the high number matched by the gloriously pedantic detail of some – a cataloguer's dream. Of course, this meant that the previous problem of too little interest in the collection was replaced by the opposite (but welcome) problem of *too much* interest.

Even within the relatively tight framework of GLAM-Wikimedia photographic collaboration there are many ways of modifying the project to elicit specific outcomes. The Tropenmusem in Amsterdam has embarked on a project over the last few years that leverages the uniquely global nature of Wikipedia. By sharing its collection of images of early 20th century Javanese culture, the Indonesian Wikipedia community has set about identifying locations and identifying information that was not known to the curators as well as translating the museum's captions. ⁷ Some Wikipedia-generated captions have even made it to the museum walls during recent exhibitions. → TEXT Such a collaboration is both an effective route to lowering the cost of time-consuming work as well as a means of engaging the society from which the collection items

originated. In an institution with a collection that spans cultures, these outcomes can be achieved in ways that are neither patronising nor exploitative.

For Wikipedia, the desired outcome of any project is always the same – to increase the scope, reach and quality of 'free knowledge'. Wikipedia itself is a staunchly non-commercial project so it would seem incongruous that collaborative projects often founder before they begin because of concerns over copyright and the fact that Wikipedia cannot accept any content which restricts commercial re-use. → consumarize The reason Wikipedia appears to be so pernickety about copyright is that it tries to adhere to the principle that anyone can view the content for no cost and also that they may do whatever they want with the contents. → APPROPRIATION This dual freedom – known as 'Gratis & Libre' – is fundamental to the 'free knowledge' mission of the community and it is why no content that is 'for Wikipedia only', 'non-commercial' or 'non-derivative' may be used. The only restrictions placed upon any re-use of Wikipedia's texts is that it be attributed and that any changes be shared under the same terms. This very essay includes sections of text incorporated from the policy page 'Wikipedia: Advice for the Cultural Sector and the whole of it (as it legally must be)

is provided under the Creative Commons Attribution Share-Alike license (CC-BY-SA).⁸ → SHARE ALIKE Therefore you are free to use this very essay in any way you choose as long as you abide by those two criteria. Most importantly, the Share-Alike clause ensures that what is shared freely once stays free forever and that any other works into which this free-content is integrated become free themselves – hence its nickname as 'the viral clause'. → UPGRADE

There are a few other key policies that differentiate Wikipedia from normal curatorial practice and they bear noting. These are the 'three N's' – notability, neutrality and no original research.⁹ → NPOV Unlike the aforementioned stance on copyright which is key to the mission of sharing free knowledge, these three policies are instrumentalist ones borne out of necessity. They enable the theory of a mass-collaboration encyclopedia to turn into reality. It is through these policies that Wikipedia addresses the most common criticisms against it – that it is 'anti-expert' or 'anyone could just write anything'. → AMATEUR

Wikipedia is a subject-centric encyclopedia: cultural institutions are object-centric. Their respective criteria for

growth in their collections are *notability* and *significance*. → JUXTAPOSE That is, in Wikipedian usage the word 'notable' is a term of art meaning that the subject at hand warrants an article in its own right. It is determined by the existence of reliable third-party sources to verify any statements of fact. 'Notability' should not be confused with the term 'significance' as used by professional curators for whom it expresses the preservation value of an object. → **VALUE** However, even though there could be a 'statement of significance' for every item in a collection, this does not mean that Wikipedia should have an article about each and every item. For example, an ancient coin is an object and a museum must make an assessment to determine its significance and worthiness for accessioning. However, for Wikipedia, even if the coin is a good representation of its type, it may not in itself be 'notable' unless there is significant coverage from reliable sources about that specific ancient coin. On the other hand, the *subject* of that coin's denomination would be notable, and Wikipedia will have an article about that, whilst the museum would not. → **GOOGLIFICATION**

Highly significant headline objects in any major cultural collection are also likely to be notable (and therefore worthy of their own Wikipedia article) but there is no direct correlation

between the two measures. Indeed, there are copious Wikipedia articles about subjects which would not be considered to have any wider significance at all. → **ZERO COMMENTS** Examples include the myriad articles about sporting statistics and individual asteroids or proteins. Whilst it may seem perverse that these topics are considered worthy of stand-alone articles yet many significant objects accessioned into cultural institutions are not, this is merely the consequence of the fact that there are detailed, structured and easily discoverable publications made for each individual subject by recognised experts in the respective fields. Just as notability is not synonymous with significance, equally, non-notability is not synonymous with insignificance. Information about a non-notable subject could perhaps be included as a section of a higher-order article in the encyclopedia. → METADATA

'Neutrality' is the second key editorial principle that differentiates Wikipedia from the cultural sector. Whilst the encyclopedia attempts in all ways possible to maintain neutrality, by virtue of its position as an official arbiter of cultural heritage, the cultural sector is obliged to make judgements and tell narratives on behalf of society at large – a process that is inherently nonneutral. Yet, it is this specific divergence that forms the greatest

bond of dependency between Wikipedia and the cultural sector. Wikipedia is dependent upon verifiable reliable sources for its information and it is the publication of that information by cultural organisations (most especially the scholarly research about that information) that grounds Wikipedia in reality.

'If anyone can edit, what's stopping people taking my knowledge and just replacing it with their own opinions?' is a very common concern raised by experts and is it precisely the one that the editorial principle of neutrality is designed to address. In practice, the opposite problem is more common – what happens when the editing public make the expert's information better? In Wikipedian usage the word neutral is shorthand for 'Neutral Point of View' or 'NPOV'. → NPOV The neutral point of view neither sympathises nor disparages its subject; endorses nor opposes specific perspectives. It is not a lack of viewpoint, but is rather a specific, editorially neutral, point of view. Professional curators have gone to much effort in the last few decades to make descriptions and publications engaging and embracing the controversies surrounding an object. This is in contradiction to past practice of writing simple, uncontroversial (even bland) item descriptions. By insisting on 'neutrality' Wikipedia is *not* asking for enforced

simplicity or an avoidance of controversial topics but is rather asking for opposing views (and the editors that hold them) to co-operate to produce a single, as-close-as-we-can-get-to-neutral understanding of a subject that uses reliable sources to verify all claims. For example, Wikipedia's article on the theory of evolution includes a well referenced section on social and cultural responses and therefore also discusses the theory of creationism.

CONTEXT The two ideas are not separate articles written by opposing viewers but integrated topics written by encyclopedists.

The final point that differentiates Wikipedia most directly from the cultural sector is the editorial policy of no original research (also known as 'NOR'). As primary sites of cultural inquiry, cultural institutions are accustomed to research being undertaken using their collections. Indeed, the level of research output is a measure of their success. Research not only sheds new light on hitherto unloved sections of a collection but is crucial for driving social debate. This process is therefore one of necessary elitism as it requires acquired, analytical skill, scholarship, expertise and earned respect to draw conclusions that are insightful and reliable. However in Wikipedia, where any one person can modify any other's work, the opposite

paradigm holds. → AMATEUR The real-world credentials of the author are deliberately ignored and the focus is purely on the quality of the output. → X-FACTOR Of course, the model of blind peer review is common in research as a way of proving the quality of a work independent of the author, but that system still relies on a structure of experts and reputation-driven publications. This is not to suggest that this is a bad thing, indeed it is an extremely good thing, but as 'the encyclopedia that anyone can edit' Wikipedia cannot make use of that model. Instead, Wikipedia enforces the dual principles of 'verifiability' and 'no original research' in effect to outsource truth. 10

All facts included in Wikipedia must be verified to a reliable third party source – the more controversial the statement the more sources are required. Naturally, the definition of 'reliable' is highly contestable but this is a contestation that occurs in every professional discipline already and is not unique to Wikipedia. → QUALITY The principal advantage of this 'outsourcing' system is that it obviates all discussions about which editor is more correct than the other because the criteria for including facts is always verifiability – not truth. Experts dipping their toe into the waters of Wikipedia often feel affronted when their offer to write their latest research directly

in the encyclopedia is rebuffed with cries of 'show us your footnotes'. Yet it is clear that without NOR any theory is just as valid as any other and the viability of the collaborative project would degenerate rapidly into bickering of whose version of a truth can garner more popular votes. However with the NOR guideline the published research output from cultural institutions becomes absolutely crucial for Wikipedia as a source of reliable references. Far from competing with experts and research publications Wikipedia (after all, a tertiary source) is dependent upon the authoritative voice of cultural institutions to provide citations. → PARTICIPANTS Wikipedia's use of this information in turn drives traffic back to the original materials and institutions from whence it came. → **CYCLE** This cycle draws more people into the deep collections records of cultural institutions than ever before.

Wikipedia is like nothing that has ever gone before and yet it is a direct successor to the enlightenment tradition of naming, classifying and describing the universe. → METADATA This essay has itself tried to shed some light on some of those historical correspondences and policy parallels. Whilst very complex, often confusing and constantly changing, it is one of the most important cultural resources ever developed. Wikipedia and the

cultural sector are often doing the same thing, for the same reason, in the same medium and for the same audience. Why not do it together?

NOTES

- 1 This differentiation was first elaborated by former Wikimedia Australia president Brianna Laugher in 2008.
- 2 A phrase articulated by Jay Rosen in 2006.
- 3 GLAM is the acronym used by Wikipedians to describe the professional cultural sector Galleries, Libraries, Archives and Museums (and sometimes covering related fields of broadcasting or education). Wikimedia, as opposed to Wikipedia, refers to the gamut of sister-projects (and their respective communities) alongside Wikipedia including Wikimedia Commons, WikiBooks, Wiktionary....
- 4 More information about this project is at : Wikipedia → Bundesarchiv
- 5 Whilst this data is publicly available, it is quite obscure to find: http://toolserver.org/~magnus/glamorous.php?doit=1&catego ry=lmages+from+the+German+Federal+Archive&use_globalusage=1&ns0=1&depth=9 and http://toolserver.org/~magnus/baglama.php?group=Images+from+the+German+Federal+Archive&date=201003
- 6 The "Error reports" page can be seen at : Wikipedia → Bundesarchiv/Error_reports. Most commentary is in German.
- 7 The homepage of this project is: Wikipedia → Tropenmuseum
- 8 The advice page can be found at : Wikipedia →GLAM and the full legal information about this copyright license can be found at http://creativecommons.org/licenses
- 9 The full policies for these can be read at : Wikipedia →NOR
- 10 This policy can be seen at : Wikipedia → Verifiability



CONSUMARIZE APPROPRIATION OWNERSHIP RE-USE

Coralie Vogelaar works as an artist/designer and lives in Amsterdam, The Netherlands. In her work, she critiques all kinds of media phenomena by reversing their inner logic. For this book, she hits where it hurts: Coralie observed that museums are reluctant to give away digital reproductions of their unique objects d'art, partly because of the money they make with merchandizing. She created a catalogue for a DIY museum giftshop, filled with products that can be ordered online. Will the museumshop outperform the museum itself one day?

CONSUMARIZE BY CORALIE VOGELAAR



HOW TO ORDER

- 1. Download Anna de Looper and Maarten van Heemskerck at Flickr.com/groups/wikilovesart
- 2. Go to Gefelicitaart.nl and customise your cake
- 3. Upload the picture to the product



Thong 12,95

HOW TO ORDER

1. Download Isaac Israel at Flickr.com/groups/wikilovesart

Hand Ispel

- 2. Cut out the signature in photoshop
- 3. Go to Yoursurprise.com and customise your thong
- 4. Upload the picture to the product

Lampshade 69,-

HOW TO ORDER

- 1. Download Saraceni Sebastian at Flickr.com/groups/wikilovesart
- 2. Go to Hema.nl and customise your lamp
- 3. Upload the picture several times to the product

Watch 34,90



HOW TO ORDER

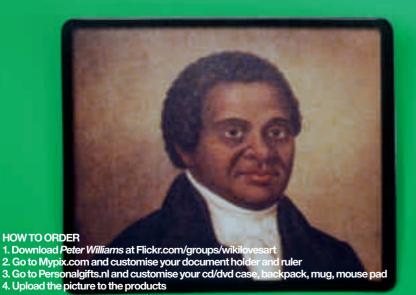
- 1. Download Venus and Adonis by Titian at Flickr.com/groups/wikilovesart
- 2. Go to Mypix.com and customise your watch
- 3. Upload the picture and enlarge







Office Supplies 6,90









Sneaker 49,90

HOW TO ORDER

1. Download Massacre of the Innocents at Flickr.com/groups/wikilovesart

ominima -

- 2. Go to Mypix.com and customise your sneaker
- 3. Upload the picture





CONTEXT AMATEUR JUXTAPOSE OWNERSHIP



When we could ask a painting where it would present itself to the world, would its answer be: 'the museum'?



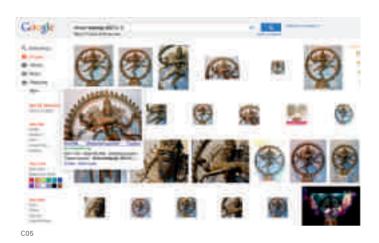




CYCLE GOOGLIFICATION SHARE ALIKE SURPLUS

Wiki Loves Art/NL photos go through a continuous cycle of online use. Uploaded to Flickr, ingested by Wikimedia, added to Wikipedia articles, indexed by Google, added to personal blogs, and so on. This is made possible through a Creative Commons ShareAlike license.





C04







DETAILBRUSHSTROKES PORTRAIT LUCKY CROP

You will know a good museum guide by the ability to show you things that you would normally miss. Intriguing details are literally highlighted by a knowledgeable person. Also, you get an insight into what he thinks is important in the art works. Martijn Streefkerk, the photographer behind the photos on this page, does exactly the same. By framing, zooming and cropping the painting The Wayfarer by Jheronimus Bosch, he shows us in great detail what he thinks is worth showing and what we might normally miss.



D01







D03 D04



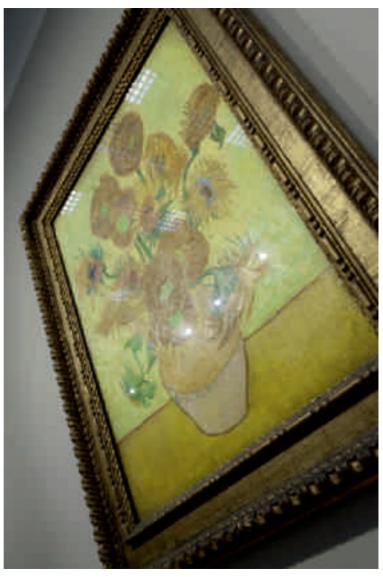




DRAMANPOV

PERSPECTIVE PORTRAIT

Artists play with colours, lights, sceneries expressions and perspectives to create a dramatic effect. Sometimes a piece of art does not have the intention to be dramatic. However, a photographer can, with the right ingredients such as camera position or light, create his own dramatic image, which other visitors would not even notice when just passing by. After being photographed by Flickr user Wikiphotophile the Van Gogh's *Sunflowers* will never be the same...





EYES DETAIL **FASCINATION** NPOV

In some cultures, it is believed that taking a photograph will steal the soul of the person who's picture is taken. In the western world, this is considered a myth. However, we do know the saying that 'looking is stealing'. And since the visual arts are the domain of the human eye, one could argue that all art equals some kind of theft. It is no wonder that eyes are the centrepoint of many artpieces, and if they are not... we make them so. Like in this collection of eyes, photographed as objects in themselves by Wiki Loves Art/NL photographers. Don't look at them for too long, they may want their soul back











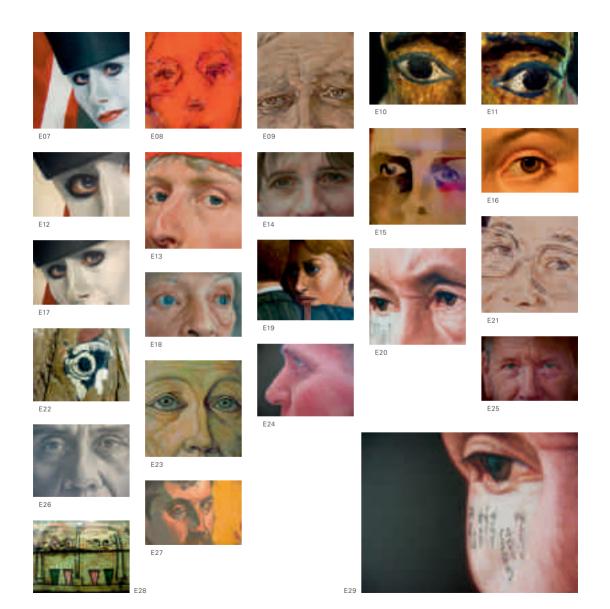




F04



E06



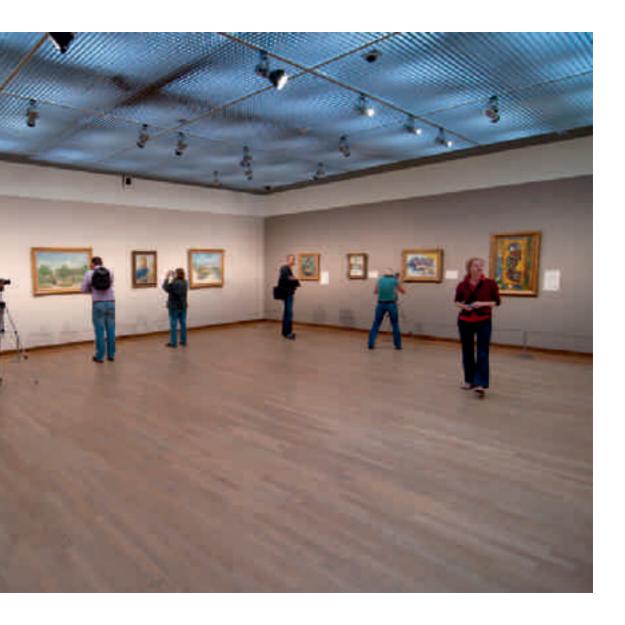


FASCINATION

ARTIST AMATEUR YOU

Much of the WLA/NL project was about picking the 'forbidden fruit': normally, photographers and art museums are not the best of friends. WLA/NL was a reconciliation day. Museums opened up their doors to its natural enemy to find out that it does not hurt to see people actively engaging with art. The whole idea behind WLA/NL is to 'extend' the fun factor of art into eternity. How many more people enjoy what is normally behind museum walls, now that art is made available in the realms of Wikipedia?







FRAMING HOLY GRAIL QUALITY SURPLUS

Around the 15th century, a painting was often made on a single piece of wood - the frame was literally an inseparable part of the whole. Later, frames were added for either aesthetic or practical reasons. Paintings were re-framed due to changes in taste and workmanship. This work, The Wayfarer by Jheronimus Bosch (circa 1493) was originally part of a triptych about extravagance and avarice. This piece was part of the wings, which means that it was never intended to be framed



F02

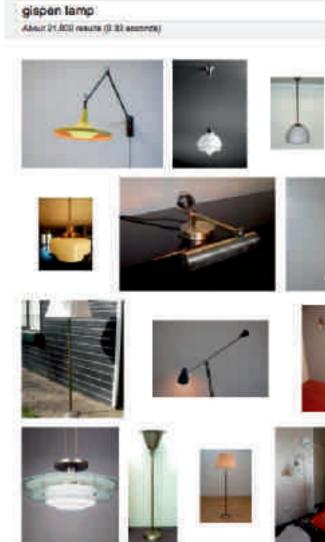




GOOGLIFICATION

CYCLE TAG WINNERS

In a Googlified society, online visibility is everything. And this also goes for the arts. A well photographed, described and tagged image of any object will show up in Google search results faster, such as the winning picture of the Wiki Loves Art/NL contest of a Dutch classic, a Gispen desk lamp.





Advanced sawch

















wikilovesart-winner.jpg 486 × 330 - This photo of a Grepen tamp, taken in the cellar of the Hilversum city hall, __ 24cranges.nl Smitst - More sizes























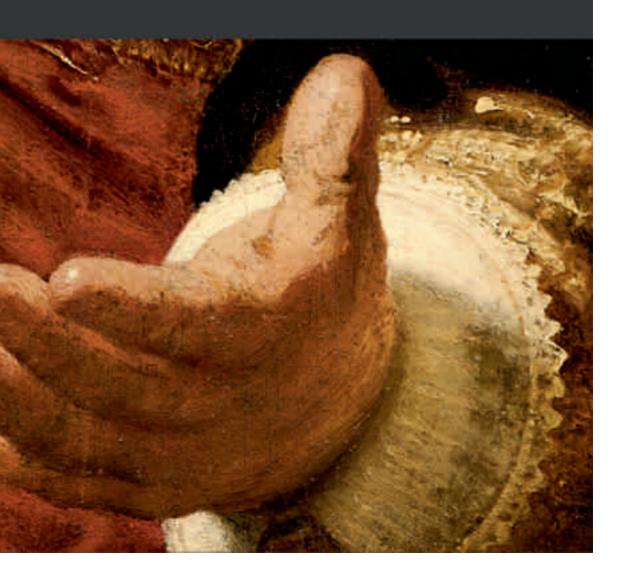


HOLY GRAIL CONTEXT UNLOCKING X-FACTOR

Imagine a world in which every single person has free access to the sum of human cultural production, starting with access to all visual representations.

To excellent digital images of as many different works of art from museums all over the world, online available in the highest possible resolution and quality, for free, to be studied, shared and remixed without any restrictions (free after Wikipedia's mission).





ICONIFICATION

APPROPRIATION
DETAILS
RECAPTURE

Pinar&Viola is an independent design studio based in Amsterdam, The Netherlands. They create what they call 'ecstatic surfaces': lovingly crafted from existing images and hyper detailed surfaces that comment on (popular) visual culture. For this book. Pinar&Viola combined two types of 'idols'; classical iconographic statues, combined with 3D modellings of contemporary idols. The portraits are set against 'ecstatic surfaces' that consists of remixed elements from works of art photographed during the WLA/NL contest.

ICONIFICATION BY PINAR & VIOLA

























IMPROVED

MANIPULATE
QUALITY
ZERO COMMENTS

The two photos on the left were tagged 'plain picture, no photoshop' by the maker. It may sound like an excuse to some: sorry, no time, these are all I can give you. The tag could also be intended to hedge the maker against any critique: I didn't use photoshop to improve these photos, although I acknowledge the fact that it would have been a sensible thing to do. The photos on the right show what a little 'fast photoshop' (here: perspective and white balance correction) can achieve. But how much can Photoshop fix when the original is not great either?









INTENTION

DETAIL
MANIPULATE
LUCKY CROP

Hans Aarsman is a former photographer, who worked as a photo journalist at Dutch newspaper Trouw and published a series of books about photography. He now writes about photography in Dutch newspapers and is known for the Aarsman Collection, a series of witty and profound analysis of newsphotos in de Volkskrant.

INTENTION BY HANS AARSMAN

Ansel Adams, no less – whose black and white photographs of the American outdoors are still so keenly sought after never photographed people. 'And yet there are people in my photos', he once said.

'Two people to be exact, the photographer and the viewer.' You might be thinking, 'Pull the other one, it's got bells on,' but just think about it. Photography puts itself forward as a medium that shows what the world looks like. - ARTIST It is used as evidence in the courtroom and shows how equipment works in instruction manuals. And yet, before a photo is even taken, we've already tucked away two indisputable witnesses: the viewer and the photographer, out of mind for everyone who looks at a photo. → BY Are these two really so important? More so than you might imagine. Without even realising it, the viewer brings his own bias of knowledge and culture to the examination of a photograph. He trusts in this knowledge and culture so much that he doesn't even think about them. There's a story about Picasso and a portrait he'd painted of a woman, whose husband had commissioned the work. The husband was shocked when he came to collect the painting. 'But that's not what my wife looks like at all!' It had turned into a typical Picasso painting, with an upside-down nose and ears in the wrong place. → PORTRAIT 'Do you think so?' asked Picasso. 'So what does she look like then?' The husband showed him a passport photo of his wife. 'My, my - isn't she tiny!' said Picasso.

The first requirement imposed on contributions to Wikipedia is the 'Neutral Point of View'. → NPOV Texts have to be written as far as possible without any prior agenda; all of the reliable sources must be consulted, and facts must be related honestly and proportionately. If not, the contribution will be removed by an editor. Can we say the same for photos that end up on Wikipedia? The mere fact that a photographer must always be physically present creates a distortion. It means that it is impossible, in principle, to take a photo of someone all on his own. Even if the subject of the photo is in the middle of a desert, he's never alone, because there's always a photographer on hand. → ARTIST Unless, of course, the police set up a traffic camera in the middle of the desert, which goes off if people hang around for too long alone.

The majority of photographic subject matter would not exist without a photographer. The photographer is invited, a photo opportunity is set up for him. But even if he is not invited, there's still a chance that the photo will not be entirely spontaneous. → USER Intense rather than normal, perhaps; it's a well-known fact that people are inclined to try and heighten the impact a bit if they know they're in the spotlight. Or perhaps less intense; there are also some people who shy

away from the camera. You realise this, unless you're naive, and yet as soon as you look at a photograph, it becomes easy to forget it. You also forget that there's still a whole world beyond the frame.

LUCKY CROP This is exactly what I often find most alluring about photography; it can appear so unassuming, so that it seems like you're just looking at a pure moment of reality, even though you should know better.

This is at its strongest with photographs of paintings. Having carefully looked round an exhibition of paintings, gallery visitors will often wander off to the bookshop to buy the exhibition catalogue. A catalogue full of paintings, they think. But in fact it's a photo album, full of photos whose subject matter is paintings.

CATALOGUE Art lovers have shelves full of photo books at home. The photography of paintings is as invisible as that. There are degrees of invisibility.

FRAMING If he includes the frame, the photographer makes the painting more three-dimensional, which in turn makes the space around the painting more perceptible, and the act of photography as well.

And if you photograph a painting without its frame, from directly in front of it, cropped to where the canvas starts, how

many dimensions do you end up with? No matter how flat, a painting always has three dimensions. The third one is formed by the brushstrokes that rise up from the flat surface.

- → BRUSHSTROKES The paint isn't in a flat layer on the canvas, which is what gives life to the darker sections; when you walk past, the reflections shift as you do. Apart from reflections at the edges of the brushstrokes, the entire surface of a painting can be reflective as well. With the darker corners in particular, the photographer has to take care that there are no reflections from the space behind him. → DRAMA This he can avoid by draping a black cloth over himself and placing the camera on a tripod. → AMATEUR He can also use the self-timer and step out of the picture before the photo is taken, which saves the need for the black cloth. If you use your own lighting, you can deal with these problems by the positioning of the lights. But if you're depending on the available light, with no tripod and no cloth – like the photographers for Wiki Loves Art/NL – then the only way to keep some of the reflections out of the image is to abandon the ideal position, right in front of the painting. → NPOV This needn't be a problem. You can straighten out the
- lines again very easily on your computer, but of course this does no great favours to the image. → IMPROVED

There is a photographer, Christoph Irrgang, living and working in Germany, who has elevated the art of being invisible in his photos to the ideal. He takes photos of art. There is a film about him. The film is entitled Das maximal Einmalige und seine Transformation zum Gleichartigen. You can add your comments on the website, below the film. So far, no one has done so. → **ZERO COMMENTS** You could say that the photographer has thus achieved his ideal of remaining invisible. → BIAS Perhaps the clue is in the title, which is fairly incomprehensible, even in translation: 'The maximal unique and its transformation into the similar'. I think this means that an artwork is singular, unique. 'Maximal unique' cannot be any more than unique. A photo can be reproduced, so that every print of a photo is in principle the same, or similar. → QUANTITY You might then regard the taking of an artwork photo as the conversion of something entirely unique into something similar. If you think about it this way, then photographing art virtually becomes a divine act.

The film was shown on Wiki Loves Art/NL, 21 June 2009, in Rotterdam's Boijmans Van Beuningen museum. I was there, having just given a lecture for the photographers. Five minutes after having watched the film, the audience could choose: step

outside for a drink or finish watching the film. There was a moment's hesitation until a couple of the audience stood up, and then the entire room emptied out. The moderator and I were the only ones remaining. I'm glad I made that choice; the film was unparalleled. Since then I've watched it many times on the Internet. The first words that Christoph Irrgang says are, 'As a photographer, I am invisible, which gives me a certain freedom.'

In order to achieve this, he really has to draw on all his reserves of craftsmanship. Once he's measured everything, levelled the subject, checked colour temperatures, used his light meters and flash meters, once he's dragged the lamps and reflections screens and black cloths around, he sometimes achieves a level that he describes as transcending taste. → ARTIST For me, too, this has always been an ideal. Detaching from yourself, from pretty and ugly, everything being at the service of the subject matter. For most photographers, I imagine that invisibility is more of a problem than an ideal. → LUCKY CROP Most photographers jump readily to the conclusion that a photo is too close to the reality. → BIAS Amateurs and professionals are alike in this regard. They're frightened that, if they don't add something special to their photos, they'll look too much as if anyone could have taken them. → IMPROVED This is the

explanation for all of the remarkable styles, standpoints and manipulations you sometimes see. → PERSPECTIVE Pulling out all the stops to add a signature, to prove that 'I can make something of this'.

So what should the Wiki Loves Art/NL photographers be doing? Should they actually be doing the opposite? Should their deep, heart-felt desire be to eliminate themselves from the photos of the art they'll be taking? During the lecture I gave shortly before the film was shown, I showed my audience a photo of a painting that had been taken that day in the Boijmans Van Beuningen museum, by someone in that audience. The frame had been included in the photo, and cast a shadow on the wall behind it. I showed this photo because of the difference between it and a painting photographed from directly in front, with no shadow and no wall. → NPOV 'The space around the painting is there to see, and therefore you get the feeling that you're looking at a photo', I said. → context There was a commotion in the room. Would they disagree with this? Above the clamour, a voice rang out; a man who detached himself from a group at the back: 'I took that photo!' he shouted.



JUXTAPOSE CONTEXT GOOGLIFICATION TAG

Once uploaded, digital art falls prey to the metacrawlers, searchbots and ranking systems of the digital realm. It will be indexed, ranked, linked, downloaded, renamed, uploaded again and juxtaposed with hundreds of others images in visual context that its makers never dared dream of, not to mention the museum curators and historians. But when it manages to survive, it may live in the Internet Museum for... well. for how long? Nevertheless, even in a search entry, art does what it's supposed to do: it speaks to our imagination.





























































































KALEIDOSCOPE

DETAIL FASCINATION PERSPECTIVE

A museum visit can be a kaleidoscopic experience. Who doesn't recognize the feeling of being overwhelmed by all these objects that, beautiful or ugly, withstand the passage of time better that you, mortal creature? But sometimes. the museum building itself becomes a kaleidoscope, and the Boijmans van Beuningen in Rotterdam takes this literally. No wonder that on Sunday, 21st of June Flickr user Adfoto pointed his Panasonic DMC FZ20. pointed and shot. The museum becomes the object of art itself.



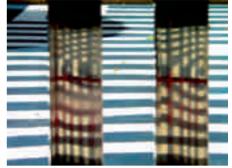
K0



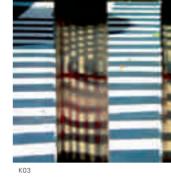
K₀/l







K02







K05





LUCKY CROP CONTEXT FRAMING WINNER

The winning WLA/NL photo was elected by a professional jury because of it's photographic qualities, but it seems that the judges were fooled by the maker. Or were they? The photographer, after making the photo, uploaded it to her computer, viewed it on substantial screen real estate and decided that it could not compete unless most of it was cut away. This of course, is far from fooling the jury – it is presenting the reality in an optimal form.







MANIPULATE

BIAS METADATA WINNERS

For a long time it was possible to manipulate a photo without anyone noticing. Not because manipulators in the analogue past were so much better in covering up their cut and paste work, but because metadata did not exist yet. Nowadays, every process that a photo undergoes, even inside the camera's body, is recorded in digital pieces of information. Secrets are hard to keep in the digital age. The maker of this image made an almost seamless panoramic composition of several photos using Photoshop.



M01





METADATA ARCHIVE NPOV UNLOCKING

LUST is a graphic and interactive design studio based in The Hague, The Netherlands with a design philosophy that revolves around process-based and generative design. For this publication, they researched and visualized the problematic complexity of describing, organising and archiving digital images. Or in this case, one particular image: Self Portrait with Felt Hat (1888) by Vincent van Gogh. If you consider that most art comes to us via digital reproductions on screens instead of museum walls - how is it with the curatorial skills of tomorrows search engines?

METADATA BY LUST

Object

a picture, possibly its caption, or the color value of its pixels. Search engines don't know if something depicts a portrait or and re-evaluate just one of the thousands of pictures from the Wiki loves Art/NL Flickr pool, and demonstrate different What is a picture and what does it depict? Search engines don't know anything more than the keywords that describe a landscape, let alone recognizing an idea, concept or abstraction. This project attempts approaches to query an image in a digital environment. Re/Search: Self-Portrait with Felt Hat

ART, PAINTING, IMPASTO, ABSTRACT PAINTING, SELF PORTRAIT, VINCENT VAN GOGH, DUTCH, POST-IMPRESSIONISM

Display

WALL, MUSEUM, DECORATIVE FRAME, GOLD FRAME

Content

MAN, HAT, COAT, SHIRT, NECK, SHOULDERS, FACE, EARS, EYES, NOSE, MOUTH, HAIR, BEARD

Colors

BLUE, WHITE, ORANGE, GREY, RED, BROWN.

A picture of a painting of a portrait of a white man with an orange beard, wearing a blue jacket and a grey hat. The painting hangs against a light grey or white wall that has a slightly red tone, most likely a result of how the camera lens interpreted the light and its color spectrum. The painting has two spot lights on it, which is clear from the two drop shadows under and slightly to the left of the painting. The light comes from above, making a dark shadow on the top few centimeters of the painting, which on the picture looks like a black bar. The space where the painting hangs is most likely a gallery or museum space. The painting is not very big, especially in comparison to its frame, which seems out of proportion. As the linen texture of the wall behind appears quite rough, it is likely that it is not very large, probably not more than 30 to 35 centimeters in height. The frame is made of decorated wood, probably painted gold and consists of five different borders with different heights. Three out of the five borders have decorative patterns on them, the outside border is the highest and the inside border the lowest, allowing the eye to focus on the painting. The painting is slightly higher than it is wide, but more square than most portraits. The painting is obviously the focal point of the picture and painted in such a manner that one can see the brush strokes, especially because they vary in color. These colors form more solid

colors when looked at from a distance. The brush strokes often follow the features of the depicted object, the man. The man is depicted in front of a dark blue background and radiating around his head, white and pinkish stokes intertwine with varying shades of blue. The portrait ends on the chest, where the collar of his jacket comes together and the head of the man is turned slightly to the left. We see more of the right side of the mans hat, cheek and right ear. Under his hat, some short orange hairs can be seen. The length of the hairs of his beard, which includes a moustache, are a maximum of one and a half centimeters. The man has a sad look in his eyes, and looks straight at the viewer of the painting, or in this case the picture of the painting. This is highlighted through the way the painting is made, it almost looks as though all brush strokes radiate from the eyes. The skin color is made from strokes of pink, white, green, yellow, and red. The hat appears to be grey, the jacket blueish, with white stripes on the collar and a similar pattern on the rest of the fabric, just in a different direction. The man on the painting in the picture wears a white shirt, and an old-fashioned tie. This is the only element that can formally identify the painting in a certain time-frame, which seems to be late nineteenth century. All shadows in the painting have a blue or purple quality.

Compression

XMPToolkit

Viewing Conditions

Measurement Flare

Measurement Observer

Measurement Illuminant

Illuminant Type

Keywords

IPEG (old-style)

Adobe XMP Core

4.2-c020 1.124078,

D50

D65 1887

CIE 1931

0.999%

Flickr Tags

Amsterdam

Pachango

WLANL

Zelfportret

Van Gogh Museum

Vincent van Gogh

wiki loves art/nl

"Van Gogh Museum"

Tue Sep 11 2007 23:21:40

URL		Creato	r Tool	Adobe P	hotoshop	1888	Claude Mone	t and other Impressionists.
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pachango/3680321897/		Metada	ata Date		009:07:01	Holland		he French Realists; now
pacinango, 50005210777		19:02:15+02:00				Netherlands	he sees for himself how the Impression- ists handle light and color, and treat	
Dates		Lens EF28-105 mm				flickr:user=Pachango		
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	at 7.47 am CEST	Image	Number		0	geo:locality=Amsterdam		our months Van Gogh
Posted to Flickr	July 1, 2009		Compensati	ion	0	g,	studies at the prestigious teaching atelier	
	at 8.34 am CEST	Format image/tiff				Self-Portrait with Felt Hat, 1888	of Fernand Cormon, and he begins to	
		Subject	t "V	an Gogh I		Vincent van Gogh (1853–1890)		modern artists, including
EXIF data		Legacy IPTCDigest A1D3A725B				Oil on Canvas, 44×37.5 cm	Paul Gauguin, Henri de Toulouse- Lautrec, Emile Bernard, Camille	
Camera Canon EOS 40D		C1F5F5E8B181DB8A0694A9C			0694A9C	Van Gogh Museum, Amsterdam		
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Focal Length	45 mm	Color Transform YCbCr			YCbCr		Gogh Museum Stichting Van	
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Flash	Off, Did not fire	Flash Mode Off			Off	had been living in Paris for nearly two	Netherlands	
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File Type	JPEG	Flash R	Red Eye Mo	ode	False	devoted much study to the dotted Poin-	www.vangogh	museum.nl
MIME Type	image/jpeg					tillist technique, thereby learning how		
Image Width	Unique colors				he might apply it in his own fashion.	Rated 4.3 out of 5.0, 870 reviews		
Image Height	2451	283'90	1			His use of brushstrokes running in a va-		
Encoding Process Baseline DCT,						riety of directions created a self-portrait	The Van Gogh Museum is a museum	
Huffman coding		Measure RGB				with a halo-like circle round his head.	in Amsterdam, Netherlands, featuring	
Bits Per Sample 8		Red 5470632 152.482 0 255				This variation and the dynamics it cre-	the works of the Dutch painter Vincent	
Color Components 3		Green 5470632 134.542 0 255				ated were Van Gogh's own contribution	van Gogh and his contemporaries. It	
X-Resolution	240 dpi	Blue	5470632	115.287	0 255	to the new style of painting.		collection of Van Gogh's
Y-Resolution	240 dpi						paintings and	drawings in the world.
Software Adobe Photoshop CS 3 Macintosh		This photo belongs to				Self-portraits		
D 150 (1)	Pachan	igo's photo	stream (2'	026)	Interested in portraiture as a source of	Categories		
Date and Time (M					income, but unable to afford models	Museum, Tourist Information Centre,		
20 E	License				while perfecting his skills, Van Gogh	Entertainment, Tourist Attractions		
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					bought a good mirror so that if I lacked	Hours	40 6	
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Max Aperture Val Metering Mode		ogh Museu		")	in the grays and browns of his Brabant	Sat	10 am – 10 pm Closed	
Center	Museum (Group: 70'849) Museum Online (Group: 6'274)			274)	period; these somber colors soon give	Sun	10 am - 6 pm	
Sub Sec Time Ori	Van Gogh (Group: 1'165)			2/4)	way to yellows, reds, greens, and blues,	Sun	10 am - opm	
Sub Sec Time Original 00 Sub Sec Time Digitized 00		Van Gogh Museum (Group: 855)			. 855)	and his brushwork takes on the discon-	Transit	
Focal Plane X-Res	Vincent van Gogh (1853–1890)				nected stroke of the Impressionists. To	Transit Transtop van Baerlestraat (170m),		
4438	(Group: 422)				his sister he writes: "My intention is	Tram 2, 3, 5, 12		
Focal Plane Y-Res	Vincent Van Gogh (Group: 175)			175)	to show that a variety of very different	1,000 2, 3, 3, 12		
444	Wiki loves art /NL (Group: 4'740)				portraits can be made of the same	Details		
Custom Rendered	wiki loves art / INE (Gloup, 4 /40)			/ +0)	person." One of the last portraits Van	Admission: Adult 12.50; Student		
Custom Rendered Normal Exposure Mode Auto		Geotag				Gogh paints in Paris, Self-Portrait as	(13–17) 2.50; Child (0–12) free	
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Commencial Companies	IDEC (-111-)	5co.rat	22.00001	-		r in and annous memory.		J9-8

Impressionism and the City
On February 27, 1886, Van Gogh
arrives in Paris. He lives with Theo in
Montmartre, an artists' quarter. The

Facebook

move is formative in the development of

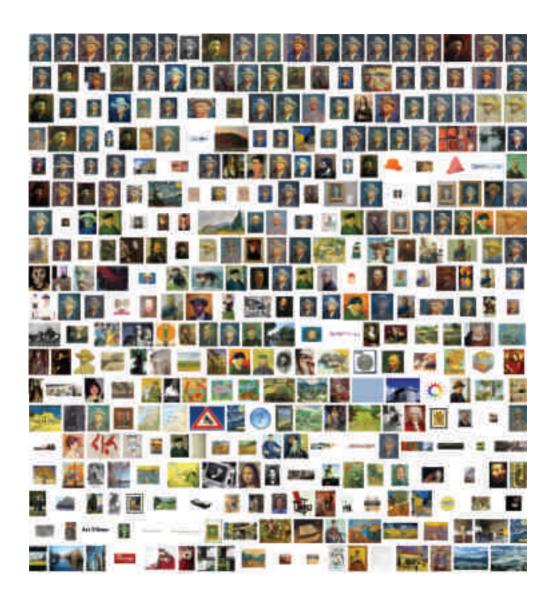
his painting style. Theo, who manages

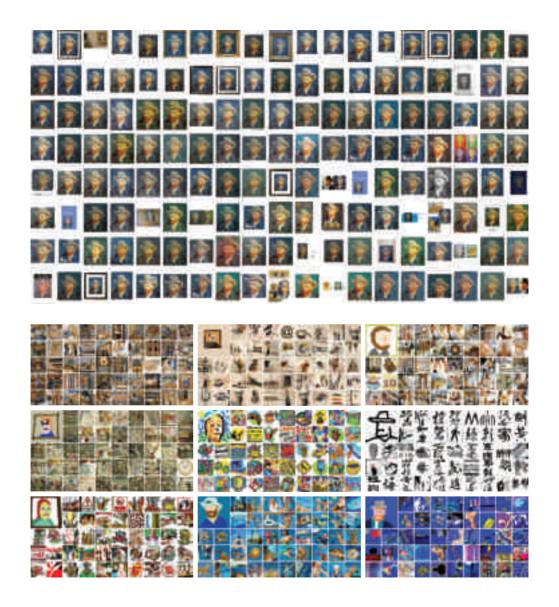
(now called Boussod, Valadon & Cie),

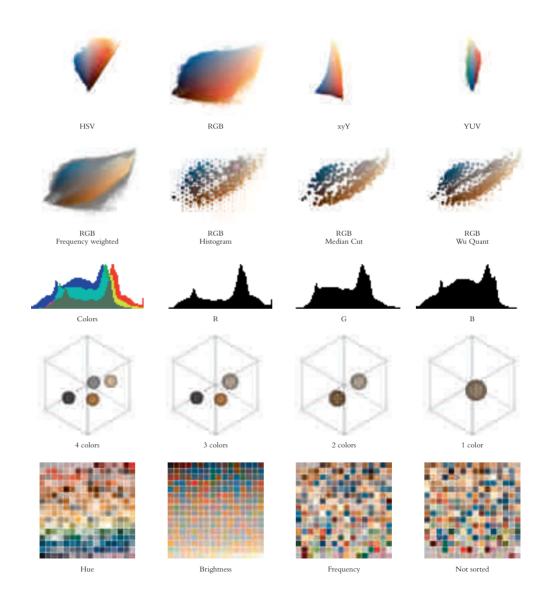
acquaints Van Gogh with the works of

the Montmartre branch of Goupil's

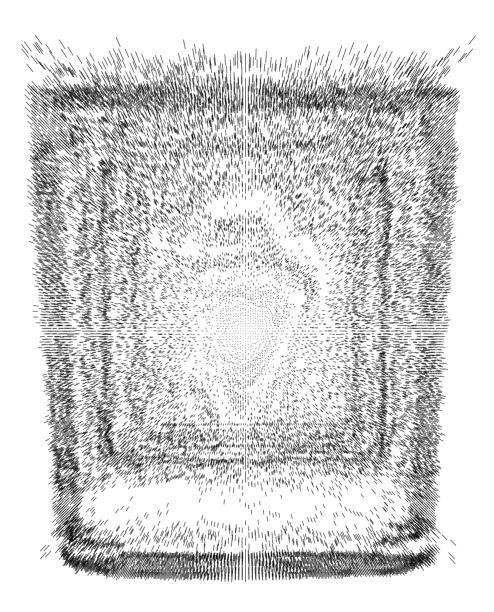
Fans 260'017
Profile pictures 1
Pictures 1296
Videos 21







Reduction



Reduction



NPOV BIAS PERSPECTIVE QUANTITY

Wikipedia uses the Neutral Point of View (NPOV) principle to make sure articles are written from an editorially neutral standpoint. But how does this 'neutrality' relate to the representation of art on Wikipedia? With paintings, things are relatively easy, but how do you photograph a sculpture in a 'neutral' way? Thoughtlessly, we assume it to be normal that the Boijmans van Beuningen museum curator photographed Edgar Degas' Little Dancer of Fourteen Years from the front. and thus in a compelling way says: this is how you should look at this beautiful piece of art. But why should we? The girl has a beautiful back too























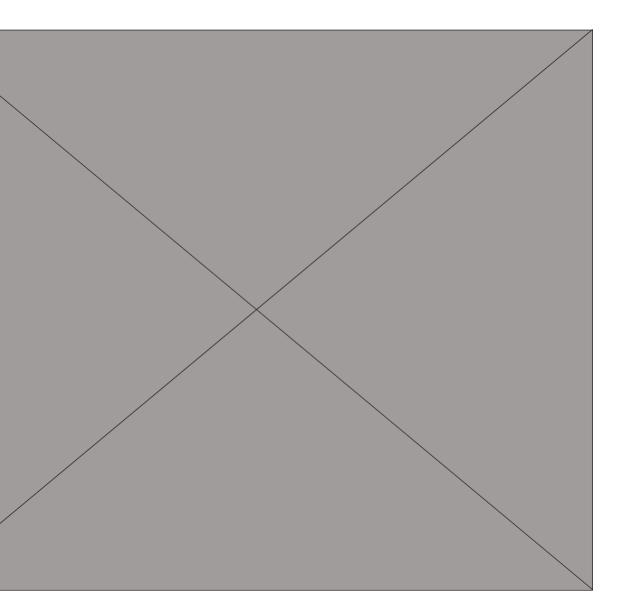
N08



OWNERSHIP COMMUNITY

PANIC REACTION SHARE ALIKE

The very reason this book exists is the concept of sharing. Without people willing to share the products of their creativity, the project would rather be called 'Individuals Love Art'. The very premise on which most artist base their work is to show it to others, share it with people who appreciate it, form an opinion about it or have conversations around it. Many of the contesters' photos on Flickr generate substantial discussion: they have become social objects. Not having the photo available on this page leaves us with an empty canvas and not much to talk about.





PANIC REACTION

ARTIST OWNERSHIP SIGNATURE

Erik van Tuijn works at the Gemeentemuseum Den Haag as coordinator Digital Media and is responsible for innovation, development and editing of 'all things web'.

PANIC REACTION BY ERIK VAN TUIJN

Every time I look at photos of the Gemeentemuseum in The Hague on Flickr, it strikes me, time and again, that visitors manage to take the most delightful photos of Berlage's museum building.

75 years old in 2010, it is still in great demand as a photographic subject. The second thing that strikes me is the sheer volume of photos of the works of art you can see there, often covered by (at least) a *Creative Commons Shared Alike* → **SHARE ALIKE** licence. There are even some (amateur) photographers → **AMATEUR** who have made a game out of snapping all the works in a particular gallery, one by one, complete with the title descriptions taken from the nameplates. → **TEXT** It seems to make little difference to the quality of the photos that, as a museum, we do not allow tripods or flash photography. → **QUALITY**

I've been to lots of museums where photography is discouraged by signs or surly looks. Even the museums seem to be confused sometimes about whether this is acceptable or not. And the same goes for the Gemeentemuseum, e.g. when we took part in the Wiki Loves Art/NL project in 2009. → PARTICIPANTS

It used to be generally accepted at the Gemeentemuseum that photography was not allowed. But the wheels started to come off this consensus when we decided to take part in WLA/NL. This decision didn't raise any insurmountable problems, since it had become increasingly complicated to enforce the rule in practice, because of the omnipresence of mobile phones with their built-in cameras. Maybe we can still ban people from

taking cameras into the museum, but it's a bit trickier with mobile phones. WLA/NL therefore provided an ideal opportunity to take a close look at the rules again. How, after all, can you get involved in a project like this if you ban photography in the galleries?

At the end of the day, about 40 photos of 25 different paintings found their way into the Wikimedia Commons pages, the collection point from which Wikipedia users hunt for their image material. As things stand, only a couple of them have actually found their way to the Wikipedia page itself. → CYCLE In retrospect, WLA/NL turned out to be a catalyst for change at the museum, but it was no more than a very modest success in terms of the number of photos taken and the extent to which they have been re-used. → RE-USE

Despite the intention to use WLA/NL as an icebreaker, it turned out not to be so easy in practice to achieve a workable compromise within the museum about exactly how we would take part in the exercise. In an attempt to keep the whole thing manageable, photographers had to report at the front desk for a pass, which actually distanced WLA/NL from the notion that

anyone could go and take photos in the galleries. Those who applied for a pass were also given a list of the works of art they could photograph. It was quite a modest little list, with just 25 works of art, all from the 'Hague School', a 19th century landscape painting movement based in the provinces of North and South Holland. Other works of art in the collection were off limits. → ownership When one of the WLA/NL photographers visiting the museum – there were only three of them in total – calmly proceeded from the Hague School galleries to take photos right up to Mondrian's *Victory Boogie Woogie*, the museum immediately hit the panic button. The WLA/NL organisation was asked to remove the photos from Flickr.

But why did we do this? The reason given at the time for the rather strict curbs on WLA/NL was that, like many other museums of modern and contemporary art, the Gemeentemuseum was hidebound regarding the publication of images of the items in its collection. Certainly, museums holding the work of artists who have not yet been dead for seventy years have problems with this. → PARTICIPANTS And this applies to a large proportion of the western artists who worked in the 20th century – in fact, any artist who died after 1940. This includes, among the artists represented in the collection of the Gemeentemuseum, Mondrian,

who died on 1 February 1944, Jan Schoonhoven, who died on 1 July 1994 and Constant Nieuwenhuis, who died on 1 August 2005. Thus the Gemeentemuseum will still be bound by the copyright on these works until 2015, 2065 and 2076 respectively. In principle, this explains why we only gave permission, for the purpose of WLA/NL, to photograph works from the Hague School: Anton Mauve died in 1888, Jacob Maris in 1899 and Jan Hendrik Weissenbruch in 1903. Even the later Hague School artists, like Matthijs Maris (who died in 1917), are outside the limits of current legislation and are therefore now in the public domain.→ ARCHIVE

But how active should we be in protecting the copyright of third parties against amateur photographers? For WLA/NL, at least, we opted for a highly protectionist stance, although you might as well ask whether this was the right thing to do. The issue is in any case indicative of the confusion that sometimes reigns among museum staff about image rights: about the bodies that manage, defend or attack them and our potential obligations towards them.

SHARE ALIKE This is why it makes sense to dig a little deeper into the issue, and try to put it all in context. What parts did the various parties have to play, what were their interests and how did these contribute towards the decision we took?

Wikimedia uses a basic but also probably legally binding definition for an image that is in the public domain. If an image is on the Wikimedia Commons pages, then it complies with the guidelines for 'Free Cultural Works', and we can therefore state with reasonable certainty that it may be reused without too many preconditions.² \rightarrow APPROPRIATION But of course there are many more images floating around the Internet, and the origins of many of them are unclear. Also, there is the question of whether the uploaders themselves actually owned the rights (or even bothered about them). - ownership It is so easy to upload and download content over the Internet that copyright and rights to reproduce works no longer seem to play any significant role in day-to-day practice. This puts Wikipedia in a tricky position, because a platform of its size inevitably attracts the attention of all sorts of angry customers, which is where things can turn nasty.→ REVERSE Matt Mason, author of *The Pirate's Dilemma*, comments on this: 'What you often see in markets is that the businesses at the top of the hierarchy have nothing to gain from change, and therefore lobby against change'. As an example: in 1999, when he was a student, Shaun Fanning launched Napster, an online platform for sharing music among the users. By making it really easy to copy and distribute music on a largescale, and thus seriously undermining the music industry's earnings model, the service was largely responsible for the way

we download things nowadays. Obviously, the platform immediately brought down the wrath of the music industry on its head, and it succumbed to the pressure in 2001.

As an online encyclopedia, Wikipedia has hitherto been spared any such confrontation, partly because it makes a careful habit of considering what constitutes acceptable or unacceptable conduct by its users. → SHARE ALIKE In principle, all of the knowledge on Wikipedia is given voluntarily – with source references being provided for any quoted material – so that the publishers of classic encyclopedias have been sidelined since day one. The use of images on Wikipedia is a different matter, however, because this is covered by a system of rights – in parallel with the music industry – that can't just be ignored. → ownership However, since Wikipedia is based around knowledge rather than images, it has opted to set out clear and – as far as possible – legally binding definitions of what can and can't be used on its web pages.

Museums – as protectors of cultural heritage – have quite different concerns. → PARTICIPANTS In principle, they protect the position of the artist on ideological grounds (the museum being

seen as the temple of artistic 'creativity'): museum collections rely fundamentally on the notion of original authorship. \rightarrow BY But museums are not just the managers of these fruits of creativity, they also open them up to a wider public. To be successful in doing so, they have to distribute images of the works to the general public, for both educational and marketing purposes, to foster the 'public good', albeit – in principle – without any profit motive. → **VALUE** This sometimes leaves museums between a rock and a hard place: the desire and need to monitor and manage copyright can severely restrict the degree to which art is made available to the public. → **GOOGLIFICATION** The principle, for all works on which copyright is still outstanding, is that the museum must be able to demonstrate that it has looked for the people who own the rights if an image of a work is published. → ARTIST For a catalogue containing, say, 100 images, this can be a devil of a job; but to publish images of the entire collection on the internet (with about 120,000 objects in the Gemeentemuseum), it becomes virtually impossible, even if a substantial part of the collection is free of copyright. → SURPLUS

Caught between the extremes of active copyright monitoring on the one hand and piracy as the natural status quo on the other hand, museums are continually seeking a fine balance between public rights and behaviour, the authors' rights and their own objectives. This is not helped by the fact that museums (at least those displaying modern art) only rarely own the copyright for the objects in their own collections.⁴ And there are quite a few potential rights owners that museums have to take into account. → **OWNERSHIP** The rights may be owned by the artist himself, but they can also be owned by a number of producers at the same time, as is often the case with films. The rights may just as easily be owned by the artist's descendants, or by foundations or businesses that have acquired them.⁵ It is also possible that the photographer, taking a photograph of the artwork in question, could be adding copyright to his photo. Recording an image of a painting as true to life as possible is regarded as making a copy, and not as a creative act, but the situation becomes more complicated with photographing installations or sculptures. → RE-USE In these cases there is some scope for creative interpretation, because the photographer can walk around the work: → NPOV perspective, framing and lighting can vary and, legally speaking, this is enough to allow copyright to be claimed. → FRAMING

In practice, however, the Gemeentemuseum adopts a relatively no-nonsense approach. We opt to follow the rules on reproducing work, notionally at least, but in principle we proceed on the assumption that we are allowed to use images of works from our collection (and/or ones hanging in the galleries), since otherwise we would be unable to do our work. We maintain contacts with Pictoright, but when we publish photos of orphan works – if we cannot find the person who owns the rights – we make do with including a disclaimer and a request to contact us if there are any problems. → SHARE ALIKE This prevents us from having to spend a disproportionate amount of time on detective work. Being able to rely on quotation rights can also be a useful fallback option, but sometimes there are special cases that lead to complicated situations. For instance, the Gemeentemuseum and the Mondrian Trust, which owns the image rights for Piet Mondrian, have been entangled with each other for many years.

Piet Mondrian is one of the icons of non-figurative art in the early 20th century. → ICONIFICATION The Gemeentemuseum is fortunate to manage the largest collection of Mondrian's work in the world: we have nearly 300 of his works. Compare this with the Museum of Modern Art in New York, which holds about 25. What makes our collection particularly special is that it spans Mondrian's entire career, from early works – such as the drawing Bos met Beek (*Woods with Stream*) from 1888 which

he produced at the age of 17, to his last work, the officially unfinished – but brilliant – Victory Boogie Woogie from 1944. As far as my argument is concerned, however, what is more important is to take a look at Mondrian's personal life. In 1911, he was on the point of marrying Greta Heybroek, but he broke off the engagement, lamenting that 'it was just an illusion, all that beauty'. From that point on, he devoted himself entirely to his career as an artist. And while he may have been a bit of a womaniser, he basically remained a bachelor for the rest of his life. Nor did he have any children. When he died on the 1st of February 1944, from the effects of pneumonia, it turned out that he had bequeathed his entire estate – including the copyrights - to his good friend and artist colleague Harry Holtzman.⁶ In the 1930s, Holtzman had fallen so much under the spell of Mondrian's work that he travelled from New York to Paris to meet the artist. It was the start of a close friendship and, following the outbreak of the Second World War, Holtzman, using his wife's money, paid for Mondrian's voyage from London to New York and his subsequent stay there. For his part, Mondrian appointed Holtzman as the executor of his will and sole beneficiary of his estate. When Holtzman himself died, in 1987, the rights were passed on to his three children, Madalena, Jackie and Jason. They set up a trust to manage the rights, with the following objective: 'The Mondrian Trust aims to promote

awareness of Mondrian's artwork and to ensure the integrity of his work.→ **OWNERSHIP** We intend to carry forward his legacy and influence a new generation of artists by managing and encouraging copyright use for Mondrian's artwork.'

The Trust brought in Ms Hilary Richardson of HCR International to manage the rights. HCR is an important point of contact for every publication produced by the Gemeentemuseum about Mondrian, and one with which we regularly disagree. For instance, HCR wants to examine the galley proofs for our Mondrian catalogues, and have a say in how we depict the images. A recurring bone of contention here is the inclusion of detailed sections of paintings. → **DETAILS** This is because these are free of copyright, so that HCR discourages their use. There is also a rigid regime for captions. → TEXT HCR bases its captions on the catalogue raisonnée by Joosten/Welsh, dating from 1998, because this provides unique titles for the works so that they are easier to trace. For many years, however, the Gemeentemuseum has been using its own list of titles, which is not the same. Hans Janssen, Mondrian specialist at the museum, says 'The reason for this is that the Gemeentemuseum prefers to derive the titles, as far as possible, from authentic sources and the titles that have been recorded in the museum's inventory for

many years, and which were given to the artwork in years gone by for sound, academically substantiated reasons. Where Mondrian personally gave the works their titles, these have been adopted. Where the artist used several different titles, we prefer the first one that he gave. Also, we generally opt for the title designations that were left to us by Salomon B. Slijper.'8 Slijper was one of Mondrian's friends and one of his largest Dutch collectors. The Gemeentemuseum has Slijper to thank for the lion's share of its wonderful collection of Mondrian's work.

The Trust offers two forms of reproduction rights. First of all, there is 'copyright permission', which the Gemeentemuseum often has to cope with: 'Copyright permission is given for commercial, educational or museum reproductions of one or more Mondrian images used for example in advertising, annual reports, public relations, museum publications, commercial and educational websites, and for editorial uses. > VALUE Copyright fees are due when permission is granted.' Secondly, there is an option for licensing: 'Contracts are granted for reproductions of Mondrian images incorporated in products destined for commercial uses or sale. Licensees generally use a number of images and they commit to a merchandising program spanning several years. Products include any item intended for sale as well

as product packaging. Examples are postcards, calendars, home textiles, rugs, gifts, toys, books about Mondrian. → **CONSUMARIZE** Royalties and advance royalties are paid to the Trust on a fixed schedule.' The Trust does not embark on any other activities to promote the Mondrian 'brand', nor is there any special set of rates for non-commercial use of the images.

The situation in which the Gemeentemuseum and the Mondrian Trust find themselves is not an unusual one in the art world: the reproduction rights for the work of Andy Warhol are managed in much the same way by the Warhol Foundation in New York. → ICONIFICATION The only difference is that the Warhol Foundation charges lower rates for non-commercial use of images. You could argue that the Warhol Foundation is doing something that the Mondrian Trust isn't: in addition to managing the legal rights, it also manages the spiritual inheritance. This has some big – even bigger – disadvantages, however: the Warhol Foundation plays an important supervisory role when it comes to checking the authenticity of Warhol's work. → SIGNATURE It – and it alone - decides which works by Warhol are genuine and which are not. In Warhol's case this is an unusually complicated task, because he personally jettisoned every convention about authenticity. The result is a never-ending stream of rumour

and lawsuits in which the Warhol Foundation is accused of influencing the market, practising favouritism and being inconsistent or even fraudulent in how it deals with the authentication process.

The Gemeentemuseum does not enjoy a wonderful relationship with the Mondrian Trust. We regularly have heated discussions about how we use images of his work, and if we approach them with a specific question, it often results in HCR casting a critical eye over our other activities as well. This explains why we are so conservative in the way we use images of Mondrian's work. For example, we don't keep any posters or postcards of his work in our museum shop. → consumarize The licensing fees we would have to pay for this, to use images commercially, are financially unfeasible. But if we compare this to the situation surrounding the Warhol Foundation, we are still quite lucky: we may pay top dollar, but as a museum we still have the scope to investigate the authenticity of Mondrian's work ourselves. → APPROPRIATION More than that, we take the lead in this work.

Back to the question we asked at the start: why did the Gemeentemuseum adopt such a resolute stance when an image of Mondrian's *Victory Boogie Woogie* appeared on Flickr? After all, photos that are taken of and in the Gemeentemuseum appear on Flickr every week, and we never feel the need to get any of these photos removed, be they of Mondrian, the building or even the museum attendants. → **context** The museum allows photos to be taken – albeit without tripods or flash – and as long as the photos in question are not being used for official publications, even HCR does not seem to be too concerned about the situation.→ AMATEUR At least this seems to be what is implied in an email exchange between Knowledgeland – the publisher of this catalogue – and HCR: 'The site appears to be primarily for posting amateur photography and blogs', was the reply by Ms. Richardson to an email explaining the WLA/NL project and asking her to provide a contribution for this catalogue. That was the extent of any interest in the phenomenon.

Perhaps the museum felt the Mondrian Trust breathing down its neck? More likely we were confusing our position with that of the Wikimedia Foundation. They impose strict requirements on the use of images on Wikipedia. → SHARE ALIKE And we can assume that the photo of the *Victory Boogie Woogie* had simply never been included in the Wikimedia Commons database. The

photograph, by photographer FLoeronthefloor, had never been subject to the control process and had therefore 'just' stayed on Flickr as one of the many 'amateur photos'. → USER All in all, the Gemeentemuseum might have been best to let sleeping dogs lie, but, worse than that, it was unusual and unjust for us to take such umbrage. Our apologies, therefore, go to photographer FLoeronthefloor, → BY the victim of our little flurry of panic.

The reason, therefore, why there are no photos of Mondrian's art works in this catalogue is not because there is a ban against photographing his works, but because Wikipedia is unwilling (or unable) to use them. → **OWNERSHIP** One positive outcome of this, however, is that we at the Gemeentemuseum invite everyone to photograph our collection to their heart's content, but with a word to the wise; any photographer exploiting the photo commercially runs the risk of receiving a bill from HCR. → **CONSUMARIZE**

Of course, it is tempting to speculate about the positive role museums can play in the debate about copyright but, as is apparent from this tale, at the end of the day we are first and foremost a consumer of the image, or at most a mediator for its use. → PARTICIPANTS But this doesn't mean that our hands are tied! We, as museums, can at the very least start to make proper, long-term arrangements with artists and other rights holders. Sort out the rights at the point of purchase or exhibition, if the artist is involved in person. But don't lose sight of the other side of the coin: release all the images on which there are no rights or where you, as the museum, hold the rights. Put your name underneath them, provide the correct title description and make sure that they can be used by Wikipedia. → You This is not just an idealistic contribution to the free exchange of information, but you'll also be creating new opportunities and platforms on which you can share the word about your museum. And, last but not least, you'll be encouraging creativity.

NOTES

- 1 In fact, anyone who thinks that museums can't ban photography, or aren't allowed to, has missed the point. Although museums are government bodies with a public function, and are in the 'public domain' in that sense, they are explicitly excluded from the rule in the Netherlands to the effect that objects that can be seen from the public domain can be freely photographed. The choice of whether or not to allow photography in the galleries is therefore one for the museums to take.
- 2 http://www.freedomdefined.org
- 3 M. van Grunsven, 'We're all pirates' interview with Matt Mason, De Groene Amsterdammer, 134 (2010) 36, 09.09.2010, p. 45.
- 4 As is the case for museums displaying older art, since their collections are in the public domain already, according to Wikimedia.
- 5 One instance is the rights to the music of the Beatles, which were bought up by Michael Jackson and which are probably now held by his heirs, or might have been sold to one of his creditors.
- 6 Holtzman was also Mondrian's testamentary executor
- 7 The 'J/W' codes used earlier in this text.
- 8 H. Janssen, Mondriaan in the Gemeentemuseum, The Hague 2009 p.92
- 9 For this, museums can fall back on the Public Domain Charter prepared by Europeana, so that the groundwork has actually already been done.



PARTICIPANTS

ARTIST COMMUNITY YOU

Overview of participating museums according to the amount of images contributed by WLA/NL photographers.

Nationaal Glasmuseum Leerdam 0

TwentseWelle Enschede 0

Van Abbemuseum Eindhoven 2

Schunck Glaspaleis Heerlen 2

Nederlands Instituut voor Mediakunst Amsterdam 9

Westfries Museum Hoorn 10

Historische Tuin Lent 11

Oudheidskamer Vreeswijk Nieuwegein 11

NEMO Amsterdam 13

Stichting Jacques van Mourik Mook 15

Museum Hilversum Hilversum 18

Thermenmuseum Heerlen 20

Visserij & Vlaardings Museum Vlaardingen 20 Noordbrabants Museum s-Hertogenbosch 21

Gemeentelijk Archeologisch Museum Aardenburg

25

Sieboldhuis Leiden 25

Vermeer Centrum Delft 37

Museum Catharijneconvent Utrecht 40

Gemeentemuseum Den Haag 43

Rijksmuseum Twenthe Enschede 43

Museumaanhet Vrijthof Maastricht 45

Het Havenmuseum Rotterdam 53 Museum Volkenkunde Leiden 54 Audax Textielmuseum Tilburg 58

Het Admiraliteitshuis Dokkum 60

Maritiem Museum Rotterdam 60

Joods Historisch Museum Amsterdam 62

Keramiekmuseum Princessehof Leeuwarden 62

Het Markiezenhof Bergen op Zoom 63

Nederlands Openluchtmuseum Arnhem 68

Harlinger Aardewerk Museum Harlingen 81

SlotLoevestein Poederoijen 88 Fries Museum Leeuwarden 97

Frans Halsmuseum Haarlem 103

Allard Pierson Museum Amsterdam 104

Rijksmuseum van Oudheden Leiden 104

Zeeuwsmuseum Middelburg 130

Nederlands Architectuurinstituut Rotterdam 146

Graphic Design Museum Breda 152

Verzetsmuseum Amsterdam 175

Naturalis Leiden 198

Kunsthal Rotterdam 244

Tropenmuseum Amsterdam 284

Museum Boijmans van

Beuningen Rotterdam 418

ING Art Management Amsterdam 514 Van Goghmuseum Amsterdam 741

Total number of contributers

Total number of photo's contributed on Flickr

294

4.644

P

PERSPECTIVE

DETAIL IMPROVED NPOV

Throughout history, artists have been trying to capture perspective in paintings. Photography made this commitment redundant: it just became too easy (some technicalities with lenses aside). The painting St Luke Painting the Virgin features a double perspective: the perspective Van Heemskerck tries to capture and the perspective within St Luke's painting. Given this somewhat layered context, it is curious to see that some participants added a third layer - a 'dog's eye view' for those who wonder what their faithful companion would see going through a museum?



P01



DO:





P

PORTRAIT BIAS DETAILS EYES

A portrait can be really mesmerizing. It's a confrontation with a person captured in a work of art. What was on his mind? How did he live his life? Sometimes by looking closely at the expressions of the portrait you can find out more than you thought, like a biography without words. Are the WLA/NL photographers making new portraits by zooming and cropping in on existing paintings?



P04



P05



DOG



P08



P07



P09







P11

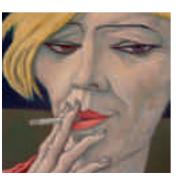


P10





P13





P18

P17

P16



QUALITYBRUSHSTROKES CONTEXT DETAIL

How many digital reproductions of a painting you need, when theoretically, only one (but a very good one) is good enough? Usually, the museum that holds the work of art in its collection also takes care of its photographic reproduction - and of the quality control around it. But when this process becomes crowdsourced who decides what is good and what is bad? Notions of color brilliance and saturation might be locally flavored. After Wikipedians took up the role of the curator, will the curator take up the role of the Wikipedian?







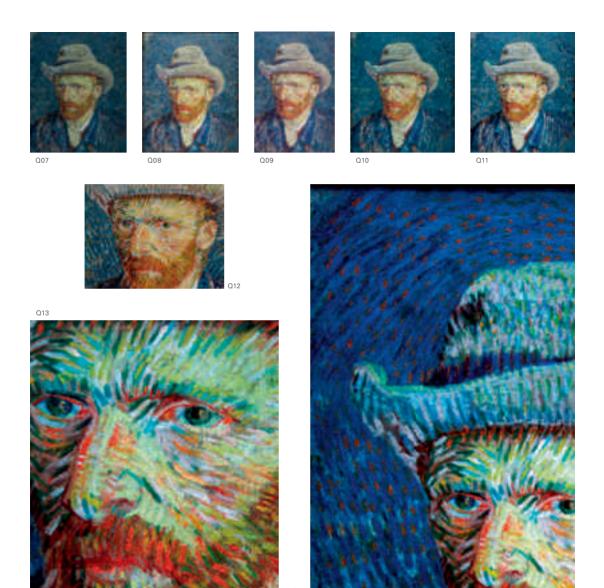








105

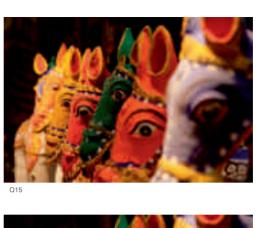




QUANTITY

DETAIL NPOV QUALITY

Pop artist Andy Warhol once said 'Don't pay any attention to what they write about you. Just measure it in inches.' The same strategy could be applied to works of art: 'Just measure it in pixels'. In other words: the greater the artwork, the more pixels are spent on it online. There is something to say for judging art only on quantitative information. After all, most of us have seen the best Da Vinci's only through reproduction, no? So, go forth and reproduce: monalize the art!













Q18





Q21









000



RE-USE CYCLE SHARE ALIKE VALUE

In Wikipedia projects, everybody can re-use work that has been added to its corpus, as long as proper attribution is given to the rights holder.

Beautiful wiki photographs can be re-used in magazines and give photographers, often amateurs, the chance to appear in a variety of publications. Like this photograph by one of the WLA/NL participants, re-used in the magazine of the Maritiem Museum in Rotterdam.





GESLOTEN BASTION?

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Digital Institution



RECAPTURE APPROPRIATION CONTEXT NPOV

In a time where most people carry around a camera and have Internet access, taking and sharing photos is as normal as sending an e-mail or calling your mom. Being captured and shared across the web is a threat for some, and a bliss for others. How different was that back in the days, when this couple was captured in a photo during the liberation of The Netherlands in WWII. Being photographed doesn't seem to bother them what would they have thought of their picture being recaptured, and used in Wikipedia?







REVERSE APPROPRIATION MANIPULATE UPGRADE

Amie Dicke is an artist who lives and works in Amsterdam. The Netherlands Her work refers to violence, destruction and beauty. Amie often makes use of ready-made objects and images which she maims by various means. For this book. she created a haunting reversal of the traditional process of photo-printing by downloading images from the WLA/NL database, printing them out and soaking them in water so that the ink would flow and the picture disappears, leaving only a ghost-image behind. A picture dissappears and a new image emerges at the same time.

REVERSE BY AMIE DICKE















SHARE ALIKE ARCHIVE COMMUNITY PANIC REACTION

A world in which every single human being can freely share in the sum of all knowledge. That is what Wikipedia commits itself to by building a free encyclopedia that, beside reading, everyone can edit, share, and re-use. The use of a Creative Commons ShareAlike (CC-BY-SA) license is pivotal to ensure the success of this mission.

As Wikipedia grows so does the de facto standard of sharing cultural heritage information and media under an open license. The Amsterdam Museum recently released their complete digitized collection under a ShareAlike license, this contains of 50.000 images of Dutch cultural heritage. The Dutch royal tropical institute already have a long standing presence on Wikipedia because they share their archive under conditions that make them compatible with Wikipedia. These are only a few examples of the usefulness of a standard license to share cultural material among the masses.

An open license is fundamentally important because by default it is not allowed to distribute, remix, or build upon material that you find online without first contacting the rights holder of the material. Wikipedia cannot work with this. It needs a way to openly share all contributions. By adopting a CC-BY-SA license the Wikimedia foundation ensured interoperability and re-usability of their encyclopedia.

Creative Commons (CC) licenses grants user specific permissions to (re-)use creative works. CC employs six major variations of licenses that permit different aspects of distribution, remixing and license transfer. CC-BY-SA is one of the most liberal of these flavors by allowing remixing, even for commercial use, and derivative works as long as correct attribution is given and derived works are shared under a similar license

By adopting CC-BY-SA, all texts and photos on Wkipedia become compatible with other open collaborative platforms like Encyclopedia of Life and Google Knol. This creates an environment where information and knowledge can flow free and be built upon. That environment has produced well over 10 million articles, 1 billion edits and over 9 million freely usable images.

These images come from thousands of photographers using a ShareAlike license. Some professional photographers like Sebastiaan ter Burg use the Creative Commons ShareAlike license for all their photographs. Some 150 of these are now adopted in articles on Wikipedia. Photographs of Dutch politicians taken between 1969 and 1994 by famous Dutch photographer Rob Croes are also found all over Wikipedia because they were made available by the Dutch National Archive under these open conditions. Not only does a ShareAlike license ensure that these photos are freely accessible, but also that they can remain relevant for a long period of time by adding to the context of an Wikipedia article.

Many of the Wiki Loves Art/NL photographers are now part of this community that creates context and value for the world's knowledge. Over 4.500 photos were added to this corpus of free re-usable material on Wikipedia. These photos are already becoming part of our accessible online cultural heritage and create a precedent for future projects that keep Wikipedia as a growing encyclopedia that wants to share the sum of all knowledge.



Creative Commons Attribution — ShareAlike

You are free

To Share – to copy, distribute and transmit the work

To Remix – to adapt the work

Under the following conditions

Attribution – You must attribute the work in the manner specified by the author or licensor (but not in any way that suggests that they endorse you or your use of the work).

Share Alike – If you alter, transform, or build upon this work, you may distribute the resulting work only under the same or similar license to this one



SIGNATURE

DETAIL VALUE LUCKY CROP

Our part of the world tends to connect beauty to authenticity, which we verify through the presence of the master's signature. It adds to the experience when our eyes wander the canvas to find that all-important sign of authenticity, mostly on the bottom right. These days, it's hard to find a tourist in Amsterdam who has not spent money on items carrying the 'Vincent Signature': a superbrand for a painter, who sold only one painting during his lifetime



S01







S03

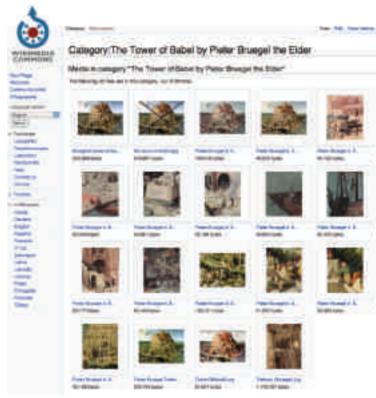


S04



SURPLUS CATALOGUE CYCLE QUANTITY

The economic value of art on the global art market is defined by scarcity and rarity. The act of art reproduction is often seen as inferior and is valued Lesser Artistic Objects - be them brilliant forgeries or cheap Mona Lisa mugs. Ironically, most people would not have recognized the Great Art of the world if it was not for these reproductions – it is simply impossible to see all the originals. In the depots of the Wikipedia Museum, many slightly different reproductions of the same work of art live an unglamorous, unseen life. Can we have too much art, or should we embrace a symbolic surplus?



S05



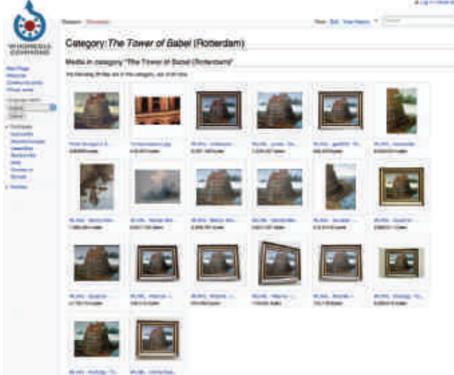
Section 2. -



-



- Contract



THE PERSON NAMED IN

Address Column

TAG CYCLE JUXTAPOSE METADATA

Traditionally, museum objects were labeled in a hierarchical system or taxonomy, which described aspects of the object such as age, origin and ownership. In the digital realm however, these traditional taxonomies have to compete with bottom-up types of classification. Like tags, the little pieces of meta-information we use to capture knowledge about digital photography, for example. Since everyone nowadays is a curator of his or her private online museum, art goes everywhere.



-





TEXT

CONTEXT METADATA SIGNATURE

There are two kinds of art lovers. The first group wants to know where they're looking at, they read the descriptions first and only after carefully studying name, title and other information, they care to look at the work of art before their eyes. The second group doesn't want to know things, they want to see things. Both parents of Ritanila, the Flickr user who took the photos on this page, come from one of beforementioned groups.



T02

Bortholomeus von der Helat

Abrohom del Court en zijn echtgenote Moria de Keerssegiet, 1654 Abrohom del Court and his wife

Mario de Koeruseginter

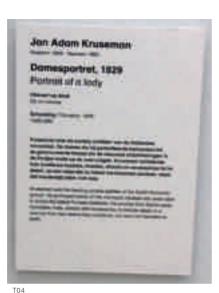
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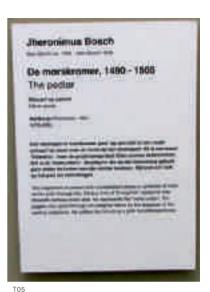
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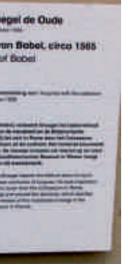
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UNLOCKING

CYCLE OWNERSHIP SHARE ALIKE

Mariska de Wit is an independent art lawyer specialised in legal matters involving art and cultural heritage. Mariska writes regularly on art law issues. In her writings, copyright issues for museums are a recurrent subject.

UNLOCKING BY MARISKA DE WIT

Photographing the masterpieces of Matisse, Picasso, Mondriaan, Chagall or Bacon? Using images of the world's most renowned contemporary artworks? Showing the perfection of beauty on the internet? Sharing cultural content with the rest of the world? Forget it!

This might still be a dream for a large group of people, particularly those active in the cultural sector, but the reality is that we are not allowed to do any of this under contemporary copyright legislation. → OWNERSHIP

'We have locked up most of twentieth-century culture.' This is a statement made by James Boyle (a professor of law and an expert on open content) and an observation which hits the nail right on the head. Our copyright system has increasingly become a system that imposes restraints and limitations rather than one that stimulates creativity. → PANIC REACTION This means that most of twentieth-century culture is legally unavailable to us right now, and begs the question, 'how did this happen?'

Despite the objective of the European Commission – to make it easier and more attractive to access the internet for digital cultural content – current European (and worldwide) copyright legislation curtails any aspirations to freely disseminate ideas, information and expressions of an artistic nature. It does this in many ways, and all countries with copyright legislation share a certain problem, namely that there is an imbalance in the rules that define (intellectual) property in today's information age.

In my own personal experience I have found that where the internet is concerned, the issue of digitisation presents a real paradox for institutions in the cultural heritage sector. On the one hand, the internet provides cultural heritage institutions → PARTICIPANTS with the ultimate (and theoretically endless) possibility of offering widespread access to their valuable collections and of reaching every single interested visitor right across the world. It provides cultural heritage institutions with a certain amount of freedom to display their collections, and that is a good thing as they have much to share. On the other hand, however, from a legal point of view the virtual expansion of museums, libraries and archives is being seriously restrained. → **SURPLUS** A wide range of rules and regulations are holding up the cultural heritage institutions who dreamt of becoming digital hotspots.

In short the problem boils down to this: the web is and has always been about copying, but copyright law is all about making copying illegal. There is an obvious and unavoidable contradiction between the two. As yet, not a single country has answered the pivotal question to what extent intellectual property rights are necessary in the digital environment.

→ OWNERSHIP That is because it has proven to be very difficult

to decide on the relative importance of interests. Do we think it is more important to stimulate and secure creativity, the freedom to use cultural and other content and an open internet for the public, than to protect the cultural property rights of individual rights holders?

BY Or should the holders of property rights be given precedence? There has always been a built-in tension between the interests of users and those of copyright holders and, to date, the rights holders have always had a strong lobby.

SHARE ALIKE

So here we are, facing the huge chasm between the high-speed developments on the internet and a copyright framework that is still a remnant of the past. There's no way that we can get around it: we definitely need to rethink our copyright framework and it is about time that museums spoke up and exerted pressure on the legislators.

PANIC REACTION The following explains why.

Most museums, encouraged by the European Commission, have started testing digital methods of opening up their precious collections online. Of all the questions that preoccupy museums as they ponder their internet strategies, the following are the most pressing. First, is a museum allowed to make copies of the

copyrighted works in their collections? → CATALOGUE Second, do museums need permission – by applying for a legal exception or by getting the written consent of the copyright holders – to put the copied works online? → NPOV After all, one of the main reasons for digitising museum collections is to open them up to a wider audience.

During the process of digitising their collections, museums are heavily subsidised. In cost terms this makes it easier to start up major digitisation projects. But even if they were granted subsidies for all eternity, that does not discharge museums of their obligation to clear the copyrights for the works they want to digitise. → **OWNERSHIP** This legal concern is the most vexing issue related to digitisation projects in the museum sector. Converting analogue museum collections into digital form involves a legal restraint: the copyrights of the works have to be cleared in order to comply with the law. Clearing all the copyrights is, however, an almost impossible task, so museums are being manoeuvred into a very awkward position. → **GOOGLIFICATION** On the one hand, they are expected to take good care of the maintenance of cultural heritage and to make an effort to make this material (digitally) accessible to the public. → RE-USE Museums, after all, have a public function.

On the other, because museums are only entitled to digitise their material with the permission of the copyright holders, we know that they can only partially perform this public task as the digitisation of material is a precondition for making cultural heritage available online.

No matter how awkward their position might be, no major initiatives have as yet been taken by museums (or by any consortium of museums) to loosen themselves from this grip.

→ PARTICIPANTS Are museums going to accept this unpleasant position? Or are they simply unaware of all the options available for improving their situation?

The real issue is that the copyright problem has never been perceived to be a real threat by most museums, and the museums who have thought it a threat have shown a consistent tendency to underestimate it.

SHARE ALIKE That, in my opinion, is the reason why museums are still in this awkward position.

Admittedly, the copyright rules are hopelessly antiquated and, for the most part, inadequate.

COMMUNITY That, to me seems a good enough reason for us — users of copyrighted material in general — to try and alter this suboptimal status quo.

The digitisation of cultural heritage is of great importance and is being strongly promoted in The Netherlands and across Europe. The reason for this is twofold; first, digitisation enables museums to open up their collections to a wider audience and, second, by digitising cultural material, whole collections can be preserved. → METADATA But, as I previously mentioned, from a legal point of view it remains a touchy subject.

Digitising an object means (practically and legally) that a museum is copying it. → INTENTION This is an action which the museum needs the permission of the copyright holder for, if it concerns a work that is protected by copyright. → OWNERSHIP At this point we should distinguish between the rights which relate to the reproduction of a work and those which concern the communication of a work to the public. → CATALOGUE

Current Dutch copyright law (*Auteurswet 1912*) and the European Copyright Directive 2001 do not mention any specific exceptions which would allow the online publication of heritage collections (this includes orphan works). There is, however, one exception which museums may refer to when digitising their work.

This exception is stipulated in Article 5(2)(c) of the European Copyright Directive 2001, which is implemented in the national legislation of the various European member states. The article states that member states may provide exceptions or limitations to the reproduction rights 'in respect of specific acts of reproduction made by publicly accessible libraries, educational establishments or museums, or by archives, which are not for direct or indirect economic or commercial advantage'. → ARCHIVE Pursuant to this provision (public accessibility) museums are permitted, under certain conditions, to make copies of their collection materials in order to preserve or replace them, but these conditions are strictly regulated by national copyright statutes. → PARTICIPANTS

In The Netherlands, copying is limited to objects which are falling into decay and then only one copy may be produced.

→ VALUE This means that a museum can make just one copy of a designated object to preserve its cultural heritage objects for the long term. → HOLY GRAIL Copies made in digital format must not be made available to the public outside of the museum, for instance on the internet, → SURPLUS but museums are, however, allowed to publish the digitised material on a site within the museum building.

To maintain our cultural heritage for future generations, it is of great importance that reproducing cultural heritage material is exempted from the restrictions on reproduction rights; with exemptions of this nature, museums are free to digitise their collections and allowed to make several copies of the material, but they still cannot display the digitised material online. → ARCHIVE

The constant developments in technology and the internet have contributed to a new way of distributing and communicating information to the public. But copyright legislation, however, did not follow these developments. Museums which are digitising their collections of works that are still under copyright are faced with the fact that, in trying to open up their collections to the public, they are bound by copyright law.

PANIC REACTION
There are no specific exceptions which allow for the online publication of heritage collections.

HOLY GRAIL

It appears that we are now in a situation where the individual interests of exploiting a work are put before the public interests of access to all cultural information. → UPGRADE This does not match the objective stated by the European Commission of

making it easier and more attractive to access digital cultural content on the internet.

• CYCLE It also impedes the Commission's goal of disseminating research, scientific and educational materials to the public and the consequent strengthening of the European knowledge economy.

As so many museums are now in the process of digitising their collections, the need for exceptions to the copyright regime for the benefit of non-profit making organisations like museums is becoming more serious. Without such an exception, museums are not only unable to fulfill their task of presenting their digital collections to the public, but are also prohibited from sharing digitised material with other museums for research purposes or for the proper administration of loans, as they were used to doing in the analogue era.

JUXTAPOSE

I am one of a few who firmly believe that distributing museum collections on a non-commercial basis cannot be perceived as a copyright infringement because distribution of this sort does not damage or conflict with the normal exploitation of the works by the copyright holder, nor does it unreasonably prejudice the legitimate interest of the author/rights holder.

- → SHARE ALIKE There is, after all, no loss of income and the mere fact that the objects are represented in a museum collection may even add a certain value to a particular work.

 → CONSUMARIZE It should also be noted that a substantial percentage of the material is owned by the heirs of the artist who actually created the work. → HOLY GRAIL It seems fair to ask now what interests other than the purely financial interests of the heirs are being served by protecting the copyright of an artist who is no longer alive. To date, copyright holders have not shown that they are open to the aforementioned ideas. → PANIC REACTION But it should at least appeal to the European Commission which applied itself to securing the free dissemination and accessibility of cultural content.
- Another important issue to be addressed is the huge number of so-called *orphan works* which form a significant part of nearly every museum collection. These are works which are still protected by copyright and cannot be digitised or published as it is impossible to obtain proper authorization from the rights holders. \rightarrow ARTIST The works are orphaned because i) nobody knows who the owner (of the copyrights) is, or ii) if the owner is known, he or she cannot be traced. As a consequence, museums have to find a way of dealing with huge numbers of

works whose digitisation or online publication is, in principle, forbidden by copyright law. This constitutes a major problem for the digitisation of all cultural material. To this day, despite the urgency of finding a solution to this problem, there is still no clarity about the use of these orphan works. We need legislation which is harmonised right across Europe because self-regulation by the museum sector will not remedy the illegality of the digitisation of orphan works.

One could speculate as to whether orphan works are really orphan works or whether they are actually works that have been abandoned. According to Annelies van Nispen, an advisor at Digital Heritage Netherlands, a lot of works are placed in safe-keeping with museums and are never collected; they are abandoned.

ZERO COMMENTS Their economic value is often zero, but by digitising these works they would at least be available to the public again, instead of just fading away in a dark corner of a museum storage facility.

VALUE Moreover, by bringing these works out into the open, it would probably make it much easier to find their respective owners.

→ OWNERSHIP To me it seems unfair to museums and other heritage institutions that they should be landed with these works and then not be free to use them as they please.

So far, we can conclude that museums are not being helped much in their efforts to digitise their collections by the exceptions and limitations in copyright legislation which are currently available. The real concern here, however, is the online publication of the digitised works, as owners of the copyrights are only likely to become aware that a museum is using their works after they have been published on the internet.

RE-USE This may invoke liability for the museums, which is the reason why museums remain virtually unanimously opposed to digitising and publishing orphan works.

CONSUMARIZE This undesirable circle of events is a direct consequence of the strict copyright regime.

CYCLE

I believe that now is the time for the copyright practices of today to be overhauled. Our art, culture, education and science collections depend on the public domain. → APPROPRIATION In a strict interpretation of copyright law, the *public domain* refers to works which are no longer, or have never been, protected by copyright. → OWNERSHIP The material in the public domain can, therefore, be freely disseminated and shared. → SHARE ALIKE Looking at it in a wider sense, however, reveals that the public domain actually also includes the exceptions and limitations to copyright, and the voluntary sharing schemes, based on the

principle that 'some rights are reserved' instead of 'all rights are reserved'.

Although it is a major step to take, I think a shift towards this latter interpretation of what the public domain is should be the next move in our current digital environment. No society could, or should, believe in a system which draws borders around its culture and curtails access to it by any rule or law. The fact that a rich public domain has the potential to stimulate further development of the information society is also the view of by the European Commission. The development of the internet and the ability to digitise almost all information has created countless different ways of storing that information, and more importantly, of sharing access to it. → JUXTAPOSE According to the European Commission, material in the public domain has considerable potential for re-use by citizens searching for information, education and entertainment and for new creative expressions that build on Europe's rich culture. → RE-USE

In most countries copyrights hold for 70 years after the death of the author. I haven't heard a convincing reason yet why the heirs of an artist, or author, should be able to benefit from a term of copyright which extends beyond the lifetime of the artist.

→ OWNERSHIP It would all become a lot less complicated on the internet if we could rescind the period of 70 years and let the copyrights end with the death of the author. From that moment on, all his or her creations would fall into the public domain which would enable others to build on the foundations of these creations.

As shown above, there is a lot of legal uncertainty about digitising our cultural heritage. \rightarrow HOLY GRAIL In an ideal digital world, we would distil the copyright system into a system that on the one hand stimulates creativity and innovation by rewarding the creators with an economic right and on the other enables users to build upon these creations by granting them a defined 'users right' to copy and distribute these works. \rightarrow BY Currently copyright holders have to accept the fact that users are now firmly in control on the internet.

Until (European?) legislators remove all the ambiguities from copyright law, we need to think of another solution to sort things out. We cannot, and should not, disrupt the digitisation projects which are currently taking place in the cultural sector.

I think it is about time that a judge's opinion is sought as to what extent copyright legislation, in all fairness, should be allowed to restrict the preservation and free dissemination of digital cultural objects. In other words, which kind of offline and online use of cultural material is permissible and which is not? — UPGRADE (That, however, would be a rather audacious experiment!) Museums today are more and more focussed on the digital accessibility of their collections and there is a lot to be gained by having a clear judicial opinion. But who will volunteer?

These suggestions may be overly ambitious at this point in time, so we must keep looking for alternative solutions which are achievable in the short term. Most museums these days have internet and copyright strategies in use, and I think it would be of great value if museums were to craft a communal strategy for the future to challenge the copyright issues which are clearly hampering the sector's goal of digitising every single piece of cultural heritage.

SHARE ALIKE The various museum associations should assert their influence in this matter too. With such a wealth of cultural heritage material at the disposal of museums which begs to be displayed to the public, the museum associations should make unflagging efforts towards

building awareness around the change of strategy that the museum sector potentially needs.

In addition to the foregoing, cultural heritage institutions will have to start organising themselves politically. I am well aware that museums do not have deep pockets, but it is astonishing that the museum sector has not yet organised a Brussels lobby. Dutch museums must forge allegiances with their European colleagues if they want to form a strong counterweight to the well-organised lobby of the copyright holders. → PARTICIPANTS In doing so, they will have to apply an art that they know better than anyone: that of creativity.



UPGRADE IMPROVED MANIPULATE OWNERSHIP

Teun Castelein is an artist based in Amsterdam, The Netherlands. In his work he displays a fascination for the banality of contemporary visual culture, without neccesarily critiqueing this. For this book he created contemporary 'updates' of old paintings, photographed during the WLA/NL contest. In his world, a lemon on a vanitas painting gets a supermarket brand sticker and Mickey Mouse has dinner with the potato eaters. Maybe this strategy will prolong the digital life of the paintings?

UPGRADE BY TEUN CASTELEIN



















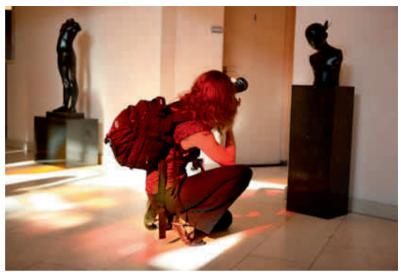




USER

AMATEUR OWNERSHIP YOU

In web 2.0 business terminology, humans of flesh and blood and an inner life are being referred to as 'users'. But what is a user? Everybody always uses something on any given moment of the day. A photographer not only uses his eyes (and his camera as an extention of his eyes), but even more he uses the subject before his camera. In these two pictures, you see one picture in the making and one just being made. The photographer used his subjects, as much as they where just using the little bronze statue. In the arts, it is to use and to be used. Get used to it



U01





VALUE AMATEUR OWNERSHIP SHARE ALIKE

If we would calculate the value of all 4.644 Wiki Loves Art/NL pictures based on what a similar photo from the dutch National Image Bank would cost, the collection represents a total sum of €278.640,00. But we won't, as it is not the intention of the project to sell anything. Rather, we'd see these pictures live happy lives on Wikipedia articles, in education material and as the raw material for new art. So yes, these pictures are worth nothing, yet they are invaluable for society.

0,-

60,-



V01





FRAMING GOOGLIFICATION LUCKY CROP

Best Picture

By Efraa

"The ambience is very tangible in this picture, the picture makes you curious and is very well suited to illustrate Wikipedia articles. Perfect combination of good representation of the object and ambience."

- Jury comment







BRUSHSTROKES
DETAIL
LUCKY CROP

Best 2D picture

By Andrévanb
"Very interesting picture,
provides a lot of information
about the painting technique
and brush strokes of the
artist. It is a very powerful
picture. We have seen many
excellent reproductions of
two-dimensional works. This
photograph is unique because
the choice of a detail of this
painting, it required creativity
on behalf of the photographer."

– Jury comment





CONTEXT FRAMING X-FACTOR

Best 3D picture

By RobertsnI
"Both objects are mutually reinforcing in this picture: good combination between the wooden staircase and the statue by Rodin. Both the interior of the museum and the object are well portrayed in this picture. Many participants in WLA /NL have photographed these two items together but this photographer has done the best job."

– Jury comment





QUALITY NPOV ZERO COMMENTS



By Jorg>>

"Technically good photograph, unpretentious, no fuss."

- Jury comment







WINNERS AMATEUR

CATALOGUE QUALITY



By Kattefretter

"Perfect representation of the object, perfectly suited for use in a catalogue." – Jury comment



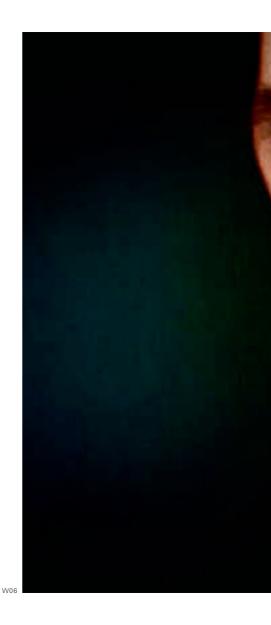


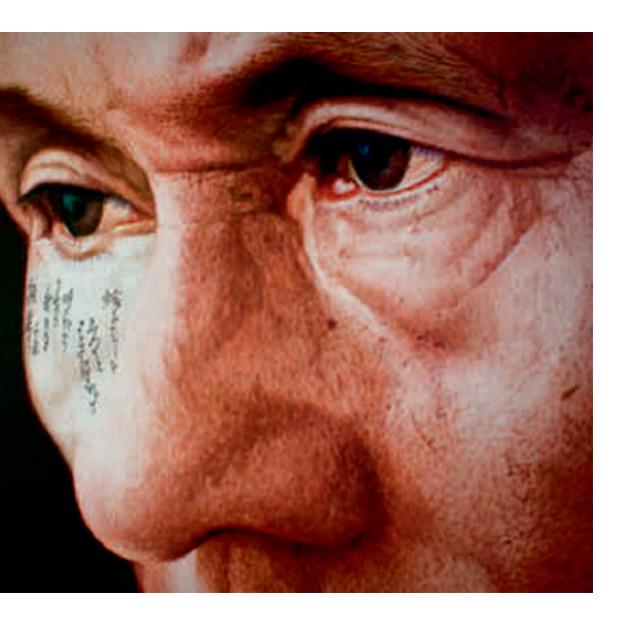


DETAIL EYES LUCKY CROP



By Michelelovesart
"Good choice of detail from
the painting, interesting detail
selected." – Jury comment







DRAMA FRAMING PORTRAIT

Seventh place

By Koopmanrob
"Strong choice of subject, the
photographer was the only one
to portray these figures, nice
contrast." – Jury comment





DRAMA
PERSPECTIVE
X-FACTOR

Eight place

By Mwibawa
"The object has been
photographed with a great sense
of drama, a lot of attention for the
ambience. The photograph is a
little bit under-exposed."

– Jury comment





IMPROVED MANIPULATE PERSPECTIVE



W09

Ninth place

By Mchangsp

"The photo does justice to the subject, beautiful panorama. The only disturbing aspect of the composition is the open door on the left. The composition would be more beautiful if it was left out." – Jury comment



Jury proposal





CONTEXT QUANTITY ZERO COMMENTS

Tenth place

By Mystic_Mabel
"This picture combines the
parking icon, the police logo and
the NS logo on a typical Dutch
sign, so double score!"

– Jury comment



mplein P 5 wc INFO TOURIST SHOP itie







X-FACTOR HOLY GRAIL WINNER YOU

It is commonly accepted that appreciation for the arts can and should be learned. These days, the Flickr photo community shows us that they need little encouragement when it comes to appreciating the works of the artist. Here, tokens of appreciation are as ill-favored as they are abundant. The shear excess has converted it into a currency that lost all of its luster. Whereas earning appreciation used to be something for an elected few. this makes clear that too low a threshold devaluates the very idea behind it



ditte Amening Week in Some From a hoose Board)























AWARD 3









"SHARRING ART

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YOU **PARTICIPANTS PORTRAIT USER**

Do You remember the day that You where honored as TIME magazine's Person of the Year, back in 2006? Yes. they where talking about You. Do You remember how You felt when You heard the good news? Or where You minding Your own business, living your busy online life, creating and selecting content? Just like You did with such a relentless effort for the Wiki Loves Art/NL project? Thank You.



































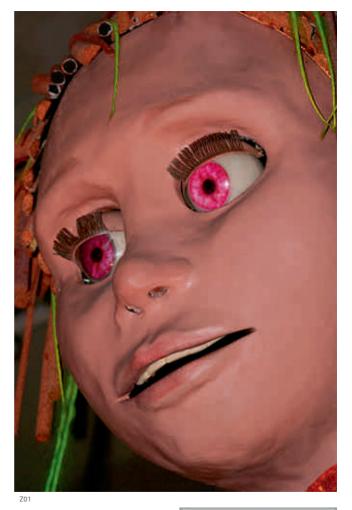
Y1



ZERO COMMENTS

AMATEUR COMMUNITY X-FACTOR

The web is a social place where people have become more than mere 'consumers' of information We constantly add all kinds of information, mostly in reaction to others Facebook's 'Like' button brought the threshold to interact with others online to an all-time low. Every minute, thousands of 'Likes' are sent out into the world, and everybody gets pokes or comments these days. Social ranking is of primary concern, so it must be devastating to receive no feedback at all, like the picture on the right. Maybe there was nothing to say after this picture was made. Or should 'Like' buttons be added on Wikipedia?







http://commons.wikimedia.org/wiki/Commons:Wiki_Loves_Art_Netherlands

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